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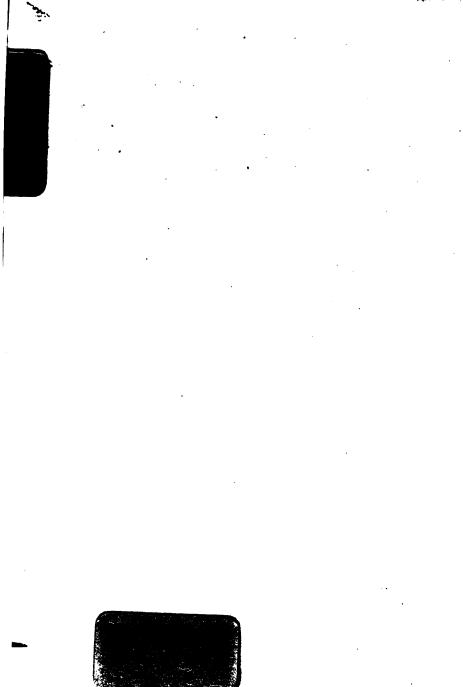
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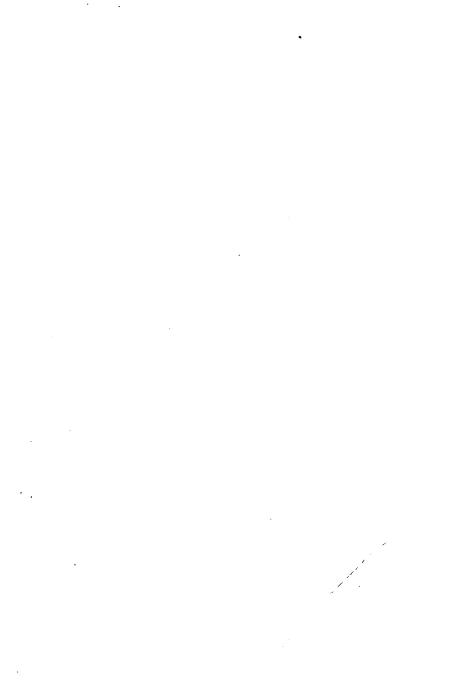
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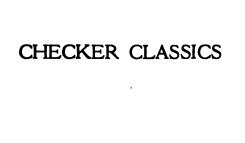


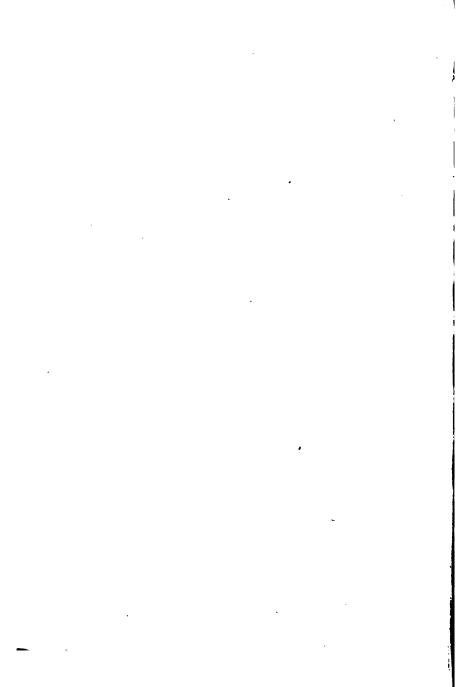
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THE EXPERT'S HANDBOOK OF AMERICAN MATCH GAMES WITH ANALYSES, NOTES, AND DIAGRAMS

ERROLL A. SMITH

Secretary of the Philadelphia Checker Club
Atlantic City Champion, 1916





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PREFACE

In presenting this, my latest effort, to the players of the country, I wish to call the reader's attention to the fact that this is not a textbook, but a compilation of fine games played in American matches.

The games contained herein have been taken from various matches, and are presented here for the first time to the Checker players of America. Many games will be found that contain play that does not appear in the ordinary textbook.

As the expert and student alike are generally familiar with the placing of the board and pieces, and the numbering of the board for play, no space has been devoted to instructions for the beginner.

All the laws of the game might be safely discarded if but two of them were strictly adhered to, i. e., "A player having a piece to capture must take it," and, "If a piece be touched it must be moved."

Feeling confident that the games will be thoroughly enjoyed by the novice and keenly appreciated by the expert, I present "Checker Classics—The Expert's Handbook of American Match Games."

E. A. SMITH, Atlantic City Champion.

Philadelphia, Pennsylvania, Nineteen Twenty-two.

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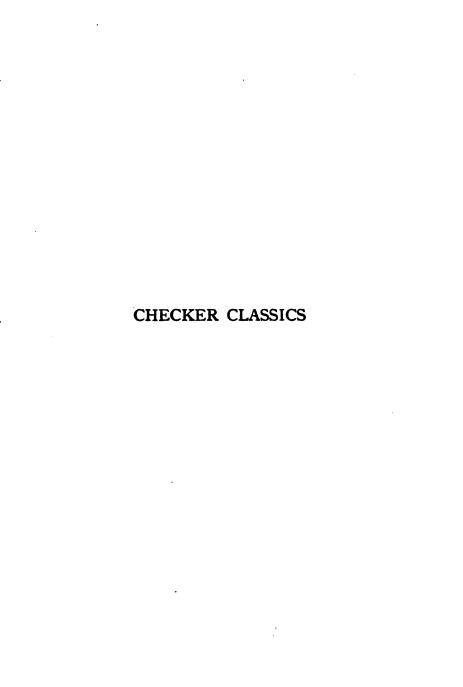
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PLAYERS' NAMES AND TITLES

BANKS, N. WAmerican Match Champion.
BARKER, C. FLate American Match and Tournament Champion.
BLIZARD, J. W. F Philadelphia Amateur.
BRADFORD, J. T Runner Up, Fourth American Tournament, 1920,
BROWN, WILLIAM Philadelphia Amateur.
CASSIDY, C. RPhiladelphia Amateur.
CROSBY, JOHNPhiladelphia Amateur.
DAVIS, JAS. AChampion Chester County, Pa.
DAVIS, W. E City Champion, Boston, Mass., 1920.
DROUILLARD, J Pacific Coast Expert.
GILL, WILLIAM
GINSBERG, L. C New York State Champion and Amer-
ican Tourney Prize Winner.
GUTHRIE, T. RPhiladelphia Amateur.
HANSON, JESSE B Pacific Coast Expert and Fourth Amer-
ican Tourney Prize Winner.
HART, WM. S., JRProminent Analyst and Problemist.
HEFTER, CHAS Member of America's Big Ten, 1905 International Match.
HIGGINS, CHASPhiladelphia Expert.
HILL, WILLIS G Internationalist and Fourth American Tourney Prize Winner.
HOGAN, WILLIAM Philadelphia Expert and President Philadelphia Checker Club.
JACKSON, R. L Philadelphia Correspondence Player.
JENSEN, AWestern Expert and Former Editor
Eureka Checker Player.
JOLLY, CHAS New Jersey State Champion.
JORDAN, ALFRED American and English Ex-champion and Internationalist.
KEARNS, GEO. H City Champion, Philadelphia, Pa.
KEHOE, W. E.

PLAYERS' NAMES AND TITLES

KILGOUR, T City Champion, Vancouver, British Columbia.
KIRK, J. C Philadelphia Expert. (Deceased.)
KLINKA, A. J Philadelphia Expert and American Tourney Player.
LAVELLE, K. TBoston Expert.
LEWIS, L. MIndiana Expert.
LEVINE, SAMUEL Boston Expert.
LIEBERMAN, HARRY, American Tourney Prize Winner and Editor of Tourney Books.
LINDHILL, J Western Expert.
MARSHALL, FRANK J, United States Chess Champion.
NASE, ALFRED Philadelphia Expert.
NICHOLS, S. WBoston Amateur.
O'DONNELL, T. F Boston Amateur.
PRIEST, M. CEx-American Champion (1883),
RADCLIFFE, G Brooklyn Amateur.
REYNOLDS, H. B Pennsylvania State Champion, Inter-
nationalist, and a Prise Winner in all American Tournaments.
ROBERTS, W. A Philadelphia Expert and Treasurer of the Philadelphia Checker Club.
SALSBERG, S. S Philadelphia Amateur.
SCHMUTZ, A. P Philadelphia Expert and Club Cham-
pion of Philadelphia Checker Club.
SMITH, E. A Atlantic City Champion, Philadelphia
Expert, and Secretary P. C. C.
SNEE, J. JPhiladelphia Amateur.
STOTT, JOHNPhiladelphia Amateur.
TONKIN, JOHNLehigh Valley (Pa.) Amateur.
TOWNSEND, V. C Massachusetts State Champion (1921).
TURNER, S.
WAREHAM, J.
WATERHOUSE, E. C Boston Expert, Secretary American Checker Association.
WESLOW, SAUL Boston Expert and Checker Column Editor.
WHALEN, PATRICK American Tourney Player.
ZANGER, OTTOLehigh Valley (Pa.) Champion.
10



I do not live to play, but play in order that I may live and return with greater zest to the labors of life.—PLATO.

BLIND FOLD EXHIBITION OF SIX GAMES

By NEWELL W. BANKS, American Match Champion.

Games annotated by John Tonkin.

Moves called and plays made for the champion by E. A. Smith.

CATASAUQUA, Pa., May 30, 1920.

WILL O' THE WISP Game No. 1

Blac	k: BA	NKS				Whi	te: O.	ZANC	ER
11	15	8	11	15	24	2	7	7	10
23	19	29	25	28	19	30	25	26	23
9	13	11	15 .	4	8	10	15	1	5
22	17	25	22	22	18	19	10	32	28
13	22	5	9	8	11	7	14	11	15
25	11	27	23	18	9	23	19	28	24
7	23	9	14	6	13	3	7	5	9
26	19-A	24	20	31	26	25	22	20	16

DRAWN

A—With this move Mr. Zanger leaves the regular lines of play, trying for an original game and the possibilities of a win against a blind folded opponent. Ordinarily Mr. Zanger prefers the usual lines of play.—Smith.

DOUBLE CORNER Game No. 2

Blac	k: W.	E. D.	AVIS				White:	BANK	5
9	14	26	23	2	6	30	26	12 20	5
22	18	10	14	18	15	13	17	22 1	7
11	16-A	25	22	11	18	22	13	10 19)
18	9	8	11	22	15	1	5	17	3
6	13-B	24	19	4	8	26	22	BANK	
23	18	7	10	25	22	3	7	WON	
5	9	29	25	16	20	19	16		

A—This move while it leads to original play is not quite as aggressive as 11-15.

B—This move is very weak; a draw, if any, is now doubtful.—Smith.

WILL O' THE WISP Game No. 3

Blac	:k: B	ANKS				Whi	te: M	. C. P	RIEST
11	15	5	14	15	24	14	17	7	16
23	19	29	2 5	28	19	21	14	25	21
9	13	8	11	4	8	10	26	3	7
22	18	25	22	22	18	31	22	22	18
15	22	6	10	1	5	8	11	7	10-A
25	18	27	23	18	9	30	25	DR	AWN
10	14	11	15	5	14	11	16		
18	9	24	20	26	22	20	11		

A—Book play throughout.

NOTE.—Mr. Priest, former American champion (1883), is now in his 73rd year.—Smith.

GLASGOW Game No. 4

Black: G. H. KEARNS							White:	BANKS	
11	15	16	23	16	19	7	11	4	8
23	19	27	11	29	25	27	18	26	23
8	11	7	16	2	7	9	14	19	26
22	17	20	11	22	18	18	9	30	23
9	14	3	7	14	23	5	14	11	15
25	22	28	24	25	22	17	13	32	28
11	16	7	16	6	9	1	6	8	11
24	20	24	20-A	31	27	22	17	23	19

DRAWN

A-24-19 can also be played.—Smith.

SINGLE CORNER Game No. 5

Blac	:k: B	ANKS			White: L. C. GINSBERG				
11	15	28	24	5	14	26	22	22	26
22	18	6	10	22	17-A	7	11	19	16
15	22	19	16	13	22	22	15	8	11
25	18	8	11	26	17	11	18	16	7
12	16	25	22	11	15	24	19	2	-11
29	25	4	8	31	26	18	22	18	14
10	14	16	12	15	18	25	9	10	17
24	19	9	13	30	25	6	22	21	14
16	20	18	9	1	6	23	18		

BANKS WON

A-Rather unusual.-Smith.

SOUTER Game No. 6

Blac	k: H	B. RI	EYNO	LDS			White:	BAI	NKS
11	15	29	25	9	18	22	13	23	27
23	19	4	8	26	23	5	14	24	19
8	11	24	20	18	27	13	9	7	11
22	17	15	24	32	23	15	18-A	31	24
9	14	28	19	10	14	23	19	11	18
25	22	11	15	19	10	18	22	19	15
6	9	27	24	6	15	25	18	18	23
17	13	14	17	13	9	14	23	24	19
2	6	21	14	14	17	19	15		

DRAWN

A—This is given in some books, and is sound. Reynolds might have tried for a win here by:

8	11	22	17	21	25	21	17	8 12	
25	22	14	21	30	21	16	19	BLACK	
12	16	31	26	3	8	23	16	WINS	

SOUTER Played at Philadelphia, Pa., March 26, 1920

Black: E. A. SMITH White: C. HIGGINS									
11	15	14	18	16	23	8	11	26	30
23	19	26	23	24	19	27	24	18	14
9	14	18	22	23	26-A	11	16	25	22
22	17	25	18	31	22	2	6	17	13
6	9-B	15	22	6	10	16	23	3	7
17	13	23	18	13	6	6	15	24	19
2	6	22	25	10	26	26	30	30	26
25	22	17	14	18	15	15	18	27	24
8	11	10	17	1	10	23	26	22	25
29	25	21	14	15	6	32	27	24	20
4	8	11	16-C	7	10	30	25	25	21
22	17	30	21	6	2	21	17	DRA	WN

A—8-11 is regular play here. With this move I endeavored to simplify the draw.—Smith. The student making this opening his favorite will be rewarded with many beautiful wins.

B—This opening is one of Mr. Higgins' favorites.

C—Gould's Match Games says "11-16 wins," but gives no play for the win, and modern published play does not bear out the assertion.—Smith.

PAISLEY

Played at West Catasauqua, Pa., May 30, 1920

Blac	ck: L.	C. G	INSBE	Wh	ite:	E. A. SMITH			
12	16	26	22	10	19	14	9	6	15
24	19	11	16	24	8	5	14	25	22
8	12	30	26	16	19	22	17	1	6
28	24-A	4	8	23	16	13	22	21	17-B
9	13	32	28	12	19	26	3	WH	ITE
22	18	8	11	18	14	2	7	W	NS
16	20	19	15	3	12 .	3	10		

A—This move is commented on by most books as giving White a cramped game, being made at this point. We have never found it to be too cramped for the draw, having successfully contested it against Mr. Reynolds, Pennsylvania State Champion.

B—Mr. Ginsberg has lost many games to different opponents through striving after original play.—Smith.

TWELVE SELECTED GAMES

FROM

THE PENNA. STATE CHAMPIONSHIP TOURNAMENT

Held at Allentown, Penna., May 30, 1920.

MR. H. B. REYNOLDS, Champion MR. G. H. KEARNS, Runner Up MR. A. P. SCHMUTZ, Third Place

DUNDEE Game No. 1

Blac	k: A.	NASE	;			White:	A. P.	SCHMU	JTZ
12	16	18	9	9	13	30	26	13	17
24	20	5	14	22	18	11	15	26	22
8	12	29	25	1	5	18	11	17	26
28	24	7	10	18	9	8	15	31	22
10	15	24	19	5	14	20	11	4	8
22	18	3	8	26	22	15	18	22	18
15	22	27	24	2	6	11	7	8	11
25	18	6	9	22	18	18	27	7	2
9	14-A	25	22	6	9	32	23		

WHITE WINS

A—An innovation, very weak. 6-10 is correct here. —Smith.

DENNY Game No. 2

Blac	k: 0. 2	ZANC	ER		Whi	ite: H.	B.	REYNOLDS
10	14	5	14	2	6	3	7	17 26
23	19	29	25	17	13	23	19	31 22
6	10-A	11	15	14	17	17	21	1 5
22	17	25	22	21	14	27	23	WHITE
9	13-B	. 8	11	10	17	14	17	WINS
27	23	32	27	19	10	23	18	
13	22	4	8	7	14	6	10	
25	9	22	17	24	20	26	22	

A—A favorite with L. C. Ginsberg.

B-11-15 here gives a powerful game.

PAISLEY Game No. 3

				Cantre	110.	•			
Blac	k: H.	B. RI	EYNO	LDS		White	: E.	A. SMI	TH
11	16	6	10	5	14	30	25	25	30
22	18	30	25	25	22	14	10	8	4
10	14	8	11	11	15	25	22	30	26
24	19	18	15	23	18	10	7	27	24
8	11	11	18	14	23	22	18	20	27
26	22	22	6	27	11	32	27	31	24
16	20	1	10	16	23	18	22	22	18
28	24-A	25	22	24	19	7	3	4	8
11	16	9	13	23	26	13	17	26	22
22	17	29	25	22	18	3	7	8	4
4	8	3	7	26	30	17	21	22	26
17	10	22	18	18	14	7	10	4	8
7	14-B	7	11	10	17	21	25	DRA	WN
25	22	18	9	21	14	11	8		
_					_	_			

A—Said to "cramp" White's game, but I have never experienced any difficulty in drawing. You would play 5-9 in the Whilter, why not this move in the Paisley?

B-Not usual to take the piece this way.—Smith.

DUNDEE Game No. 4

Blac	k: A.	P. SC	•	White:	A. NA	ASE			
12	16	4	8	18	27	28	32	27	23
24	20	26	23-C	32	23	15	11	20	16
8	12	15	19	6	15	7	16	23	18
28	24	24	15	29	25	20	11	16	12
9	14	10	26	15	19	32	28	6	10
23	19-A	30	23	23	16	31	27	11	8
16	23	8	11	12	19-D	1	6	18	14
27	9	25	22	25	22	21	17	8	4
5	14	11	15	19	24	28	32	BLA	CK
22	17	22	17	22	18	27	24	WI	
11	15	15	18	24	28	32	27		
17	13-B	17	10	18	15	24	20		

A—Off book. Playing at random, trying to confuse his opponent, who is exceptionally well versed in this opening.

B—Premature, and allows Black full scope. 25-22 is far superior.

C—It would be hard to find a more thoughtless move at this point. Again 25-22 is best.

D—With a free King and a strong background, any student can see the approaching Black win.

PAISLEY Game No. 5

Blac	k: J.	C. KI	RK		-	White	: E.	A. SM	ITH
11	16	22	17	6	13	23	16	5	. 9
24	19	3	8-A	29	25	1	5	31	26
8	11	30	26	2	6	16	11	10	15
22	18	9	13	25	22	9	14	19	10
10	14	18	9	6	9	26	23	12	16
26	22	13	22	32	28	8	12	10	7
16	20	25	18	11	15	24	19	wn	ITE
28	24	5	14	19	16	15	24	wi	
7	10	18	9	12	19	28	19		

A-4-8 is regular book play here. The move played is not sound, and is probably the losing move. Black evidently thought he had played 4-8 or was trying for original play.

BRISTOL CROSS

Game No. 6

Blac	k: A.	J. K	LINKA			White	: G.	н. ке	ARNS
11	16	17	13	14	17	23	16	6	9
23	18	5	9	29	25	6	9	18	15
8	11	24	19	17	21	13	6	10	14
18	14	11	15	22	18	2	9	15	11·
9	18	27	23	20	24	26	23	7	10-C
22	8	15	24	25	22	1	6	u	HITE
4	11	28	19	24	28	31	26		VINS
21	17-A	9	14	19	16	9	13		
16	20-B	25	22	12	19	23	19		

A-26-23 is more regular.

B-5-9 would prove a stronger reply here.

C—Black, by a series of weak moves, has gradually worked himself into a lost position.

PAISLEY Game No. 7

Black: E. A. SMITH			HTIM				White:	J. C.	KIRK
11	16	6	10	17	22	22	18	19	24
24	19	25	22	8	4	20	24	11	8
8	11	2	6	22	26	18		24	28
22	18	31	27	4	8	24		20	16
4	8	6	9	26	30	5		27	24
25	22	16	12	8	11	20		16	20
16	20	9	14	1	5	9		24	19
19	16	18	9	11	8	24		8	4
12	19	5	14	30	25	13		19	15
23	16	28	24	8	11	20		4	8
10	14	14	17	25	22	17		30	26
27	23	21	14	24	19	24		20	2 4
8	12	10	26	22	26	21		15	19
29	25	30	23	27	24	20		24	15
12	19	11	16	20	27	25		23	27-A
23	16	19	15	11	20	24		BLA	ACK
14	23	13	17	26	22	31		WI	NS
26	19	15	11	19	16	19			
9	13	7	10	27	31	10			
22	18	11	8	23	19.	16	11		

A—This game could probably have been shortened considerably, but I didn't care to take any chances on losing a game in a state championship tournament if I could help it.

B-31-27 wins at once for Black.-Smith.

BRISTOL CROSS Game No. 8

Blac	k: G.	H. K	EARNS			White:	A. 3	J. KLINKA
11	16	24	19	16	20	19	16	1 6
23	18	15	24	25	22	12	19	22 17
8	11	28	19-B	11	15	23	7	15 18
18	14	5	9	32	28	2	11	26 22
9	18	25	22	15	24	26	23	18 25
22	8	7	11	28	19	11	15	23 19
4	11	22	17	3	8	31	26	25 30
26	23	9	14	30	26	6	9	19 15
11	15-A	29	25	8	11	17	13	DRAWN

A-16-20 is also given to draw here.

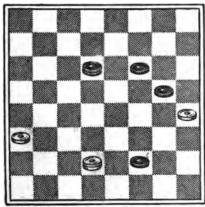
B—White should have taken 27-11 here. This would have given him a stronger ending.

DEFIANCE Game No. 9

Blac	k: H	. J. R I	EYNOL	DS		White	: G.	H. KE	ARNS
11	15	28	19	1	6	32	28	18	22
23	19	10	15	31	27	24	27	11	7
9	14	19	10	2	7	23	19	3	10
27	23	6	15	16	12	7	11	12	8
8	11	25	22	8	11	28	24	10	14
22	18	15	19	26	22	27	31	8	3
15	22	23	16	14	17	24	20	14	17
25	9	12	19	21	14	31	27	3	7
5	14	22	17	10	26	19	16	27	23-B
29	25	7	10-A	30	16	11	15	16	12
11	15	20	16	11	20	16	11	BI.	ACK
24	20	4	8	27	23	15	18		INS
15	24	17	13	20	24	20	16		

White: Kearns. 13, 12, and King on 7.

WHITE



BLACK

Black: Reynolds. 6, 17, 22, and King 23.

A—This move will be found in Kear's Encyclopedia of Draughts. B—This game, being the deciding win, won the Penna. State Championship for Mr. Reynolds.

Black to play and win. Position at finish.

WILL-O'-THE-WISP Game No. 10

Blac	k: G.	H. K	EARNS		White: H. J. REYNOLDS					
11	15	5	9-A	10	19	7	14	28	32	
23	19	25	22-D	23	16	16	7	11	7	
9	13	16	20-B	1	5-C	3	10	32	28	
22	18	24	19	28	24	27	23	7	2	
15	22	8	11	8	12	20	24	28	24	
25	18	26	23	24	19	31	26	2	6	
10	15	6	10	9	14	24	28	10	14	
18	11	30	26	18	9	19	16	6	9	
7	23	2	7	5	14	12	19	24	19	
27	18	32	27	22	17	23	16	26	22	
12	16	4	8	13	22	14	18	18	25	
29	25	19	15	26	10	16	11	DRA	WN	

A and B—A transposition of moves in regular book play.

C—The game, with this move, leaves all published play.

D-Has White anything better?

DENNY Game No. 11

Blac	k: L.	C. GI	NSBER	White: H. J. REYNOLDS					
10	14	9	25	10	14	11	20	13 17	
24	20	29	22	31	26	18	11	22 13	
6	10	4	8	7	10	9	13	31 22	
22	18-A	27	23	32	28	11	8	11 15	
11	15	8	11	1	5	20	24	22 26	
18	11	28	24	24	19	. 8	4	23 19	
8	15	5	9	15	24	24	27	26 22	
25	22	23	18	28	12	4	8	15 10	
14	18	12	16-B	10	15	27	31	WHITE	
23	14	26	23	20	16	8	11	WINS	

A—22-17 is stronger.

B—This loses. Ginsberg had another game with the same position, excepting one move, in mind at the time and failed to note the difference of the move.

DEFIANCE Game No. 12

Black: A. P. SCHMUTZ					White:		G. H. KEARNS		
11	15	25	22	4	8	9	6	27	31
23	19	7	11	26	22-A	2	9	8	3
9	14	24	20	3	7	20	16	10	15
27	23	15	24	31	27	9	14	3	7
8	11	28	19	8	11	24	20	15	19
22	18	11	15	30	25	15	24	23	16
15	22	32	28	9	13	16	11	12	19
2 5	9	15	24	18	9	7	16	BLA	
5	14	28	19	11	15	20	11	WI	NS
29	25	6	9	27	24	24	27		
11	15	22	18	1	5	11	8		

A—Book play here is 20-16, with an alternative move of 18-15 in which Black wins.—Smith.

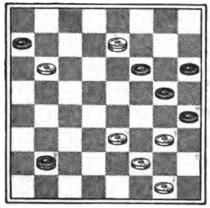
SLIP-CROSS

Correspondence Game, May, 1920

Black: J. TONKIN, Pen Argyle, Pa.					White: A. P. SCHMUTZ, Philadelphia, Pa.					
11	15	31	27	4	8	21	14	5	14	
23	18	7	16	29	25	6	10	23	19	
8	11	26	23	16	19	13	6	16	23	
27	23	9	14	24	15	10	26	27	9:	
11	16	22	17	10	26	6	2	20	27 1.	
18	11	5	9	30	23	7	11	7 -	16	
3	8-A	17	13	8	11	2	7	12	19	
23	18	2	7	28	24	26	30	32	16	
8	15	25	22	11	16	18	14	WHITE		
18	11	1	5	25	22	30	25	WI	NS	
16	20	22	18	14	17	14	9-B			

Black: J. Tonkin. 5, 11, 12, 16, 20, King 25.

BLACK



9, 23, 24, 27, 32, King 7. White: A. P. Schmutz. 28

A—Off regular book lines entirely; quite an original and interesting game.

B—Brilliant!
This assures the win at once—Smith.

Black to play and White to win.
Position at Note B.

SOUTER
Played at W. Catasauqua, Pa., June 20, 1921

Blac	k: J.	TONK	IN			White:	E.	A. SMI	TH
11	15	25	18	3	10	2	7	22	18
23	19	15	22	20	16	1	6	6	9
9	14	23	18	8	11	8	3	18	15
22	17	22	25	15	8	6	9	7	2
6	9	17	14	10	14	7	10	15	18
17	13	10	17	27	23	9	13	2	7
2	6	21	14	14	17	10	14	18	15
25	22	25	29-A	16	11	17	21	14	18
8	11	19	15-B	6	10	3	7	5	14
22	17	11	16	13	6	19	23	18	27
4	8	24	20	10	15	7	10	31	24
29	25	16	19	23	16	29	25	28	10
14	18	31	26	15	31	10	6	WHI	
26	23	7	10	6	2	25	22	WII	NS
18	22	14	7	12	19	11	7		

A-A trifle weak not to play 11-16.

B—Given as a draw with no further play by the A. D. P.—Smith.

DENNY

Mr. Ginsberg, New York State Champion, Playing Blindfolded

West Catasauqua, Pa., June 3, 1920

Blac	k: L.	C. GI	White	: E.	A. SMI	TH			
10	14	27	24-A	5	14	1	6	30	25
24	19	11	15	32	28	8	11	17	14
6	10	29	25	13	17	6	2	25	22
22	18	7	11	22	13	27	23	14	10
11	15	25	22	15	18	2	7	22	17
18	11	1	5	13	9	23	16	10	6
8	24	23	18-B	18	27	30	26	17	14
28	19	14	23	9	6	15	18	6	2
4	8	31	27	27	31	21	17	14	10
25	22	2	6-C	6	1	14	21	23	27
8	11	27	18	3	8	7	23	10	15
22	18	6	9	24	20	21	25	2	7
9	13	26	23	31	27	26	22	15	18
18	9	9	14	28	24	25	30	7	2
5	14	18	9	11	15	22	17	DRAV	WN

A—The books give 29-25 here.

B—I considered it sound, and thought it might cause a little confusion.—Smith.

C-3-7, 27-18, 11-16. Black wins.

KELSO EXCHANGE

Played at Catasauqua, Pa., May 29, 1920

Blad	ck: E.	A. SI	HTIN	White: L. C. GINSBERG					
10	15	18	14	1	6	20	11	13	17
22	18	8	11-B	27	23!	8	29	21	14
15	22	23	18	16	19	14	10	9	27
25	18	6	9	24	15	7	14	32	23
9	13-A	24	20	6	10	30	25	2	9
29	25	3	8	15	6	29	22	BLA	CK
11	16	28	24	11	·16	26	10	WI	NS

A—This move is termed "good" by the late J. Lees and Frank Dunne.

B-16-20 here is also published play.

THREE GAMES PLAYED IN A SMALL SUBSCRIPTION MATCH

L. C. GINSBERG, N. Y. State Champion vs.

W. E. DAVIS, Mass. State Champion

WEST CATASAUQUA, PA., JUNE 1, 1920

Total Score: Ginsberg, 2; Davis, 0; Drawn, 6

BRISTOL CROSS Game No. 1

Blac	k: W.	E. D.	AVIS		W	hite: L	. C.	GINSBE	RG
11	16	22	17	18	25	14	10	2	11
23	18	8	11	27	11	24	27	4	8
16	19	17	13	20	27	10	7	11	16
24	15	16	20	29	22	27	31	8	11
10	19	21	17	16	20	7	3	16	20
22	17	11	15	31	24	31	27	11	15
7	11	18	11	20	27	3	7	20	24
26	22-A	9	18	32	23	1	6	22	17
3	7	17	14	12	16	7	3	24	27
17	14	7	16	23	18	27	23	30	25
19	23	14	10	16	20	3	7	DRAV	WN
28	24	6	15	18	14	4	8		
11	16	2 5	22	20	24	11	4		

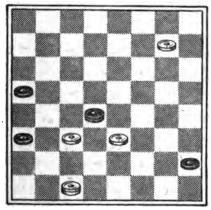
A—Rather unusual; a feature of Ginsberg's play in continual striving after original play that will prove new as well as sound; 27-23 and 27-24 will both be found in published play, and are more often used because they have so far proved sound.—Smith.

BRISTOL CROSS Game No. 2

Blac	k: L.	C. G	INSB	Wh	ite:	W. E. DAVIS		
11	16	22	18	11	15	19	15	27 31
23	18	8	11	30	26	2	6	21 14
10	15-A	26	23	3	7	24	19	31 27
18	11	16	20	26	23	13	17	14 10
8	15	31	27	1	6	27	23	27 23
24	19	6	10	25	21	18	27	19 15
15	24	18	14	15	18	32	23	23 18
27	11	10	17	29	25	6	9	15 11
7	16	21	14	6	9	15	10	18 15-B
28	24	9	18	23	19	9	27	BLACK
4	8	23	14	9	13	10	3	WINS

White: Davis. 10, 11, 25, King on 3.

WHITE



BLACK

untried lines are a delight to Ginsberg. Always when playing a good "book" player, he tries for them.

B—Ginsberg relies on his ability to analyze across the board, and

A-These new

and practically

to analyze across the board, and, as in the present instance, he is justified.—Smith.

Position at finish.

Black: Ginsberg. 5, 12, 20, King on 15.

AYRSHIRE LASSIE Game No. 3

Blac	k: W.	E. D	AVIS		W	hite: L	. C.	GINSBERG
11	15	3	7	25	29	2	6	13 17
24	20	22	17	19	16	11	7	10 14
10	14	4	8	12	19	6	9	18 23
22	18	29	25	3	12	7	2	14 21
15	22	9	13	29	25	14	17	23 26
26	10	2 5	22	12	16	21	14	15 18
7	14-A	5	9	19	24	9	18	WHITE
25	22	22	18!	16	19	30	26	WINS
6	10	15	22	1	5	5	9	•
28	24	19	15	20	16	26	17	
8	11	10	28	25	22	13	22	
24	19	17	3	19	15	2	6	
11	15	22	25	9	14	9	13	
27	24	23	19	16	11	6	10	

A—Very little, if any, published play is given on the take in this direction. A careful perusal of the English Match games shows that players invariably favored 6-15.—Smith.

SINGLE CORNER

A Double Blindfold and Consultation Game Northampton, Pa., June 1, 1921

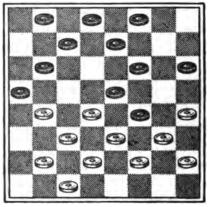
Blac	:k:						W	hite:	
1	N. W	BANK	THE ALLIES						
11	15	5	9	6	9	30	25	18	9
22	18	21	17	30	25	15	19	11	15
15	22	16	19-A	15	18	14	18	30	25
25	18	23	16	22	6	24	20	20	16
8	11	12	19	13	29	25	30	25	21
29	25	27	23	6	2	19	24	16	11
4	8	6	10	9	13	18	23	23	26
24	20	23	16	23	19	11	8	24	19
12	16	9	14	11	16	29	25	9	- 6
26	22	18	9	2	11	8	4	11	7
9	13	1	5	16	23	25	22	3	10
31	26	25	21	11	15	4	8	19	16
8	12	5	14	23	26	22	18	10	19
28	24	26	23	20	16	8	11	16	30
10	15	2	6	26	30	13	17	21	17
32	28	16	12	16	11	21	14	30	26-B

WHITE WINS

A-The losing move of which we give a diagram.

B—Banks, finishing the game alone, endeavored vainly to obtain Payne's Draw, as he was a piece down. As the reader will note, he was unsuccessful. Note.—The Allies consisted of Dr. and Mrs. Leh, of Northampton, and Mr. E. A. Smith, who moved the pieces for the blindfolded experts.

Black: Banks and Ginsberg.
1, 2, 3, 6, 7, 9, 11, 12, 13, 15, 19.
BLACK



WHITE

17, 18, 20, 22, 23, 24, 25, 26, 27, 28, 30. White: The Allies.

Position at Note A.

GEMS FROM THE PHILADELPHIA CHECKER CLUB 1920-1921

DOUBLE CORNER DYKE

Blac	k: G.	H. K	EARNS	;	W	ALFRE	RED JORDAN		
9	14	5	9	8	12	18	27	19	24
22	17	29	25	2 5	21	*26	22	28	19
11	15	7	10	9	14	27	32-C	16	14
25	22	17	13	22	17	*11	8	30	26
15	19-A	2	6-B	3	7	32	27	12	16
24	15	27	23	31	27	8	3	26	23
10	19	8	12	7	11	27	24	1	5
23	16	23	16	27	23	3	7	22	18
12	19	12	19	11	16	24	20	16	19
17	10	32	27	24	20	7	2	18	9
6	15	4	8	15	18	20	16	19	26
21	17	27	24	20	11	2	18	17	14-D

WHITE WINS

A—This triple exchange forms the opening which is not considered so strong for Black as formerly.

B-Old-line play. 1-6 is the modern move.

C-27-31 is regular book, and loses also. 14-18 also loses—Jordan's American Checker Player.

D—Jordan scored the same win on Banks in their 1914 Kansas City match, the colors being reversed. The position arose from a 10-15 22-17 opening.

DUNDEE

Blac	:k: W.	A. R	OBER?	rs	V	/hite:	H. B. REYNOLDS			
12	16	17	10	• 6	10	10	7	27	31	
22	18	7	23	28	24	16	19	26	22	
16	19-A	27	18	20	27	23	16	31	26	
24	15-B	5	9	32	23	11	20	23	19	
10	19	25	21-F	17	22	7	3	26	17	
23	16	3	7-G	30	26	25	30	18	15	
11	20	22	17	10	17	26	23	2 5	22	
25	22	9	13	21	14	20	24	15	-11	
8	11-C	17	14	22	25	3	8	17	14	
29	25	8	12	19	15	30	25	10	7	
4	8	26	23	11	16	31	26-I	14	10	
21	17-E	* 13	17-H	15	10	24	27	7	3	
9	14	23	19	7	11	14	10	1	6-T	

BLACK WINS

A—This has been practically discarded in favor of 8-12 or 16-20 (Third and Fourth American Tourneys). B—The take by 23-16, 11-20 also draws. (B. D. P.) C—Very unusual, and worthy of analysis. 7-10 is usual here, as follows: 7-10, 29-25, 10-14-D, 26-23, 6-10, 28-24, 8-11, 24-19, 1-6, 19-16, 3-8, 16-7, 2-11, 27-24, 20-27, 31-24, etc., Draws.—Strickland. D—9-13 draws here, but gives White some ad-

vantage.

E-26-23 might improve the text.

F-32-27 here would equalize matters.

G-The best reply.

H—This and Black's next move give him the best game.

I—18-15 draws nicely. The move played is the loser. J—White took two for two after this, and eventually resigned.

KELSO

Blac	k: G.	н. кі	EARNS	5		Wh	ite:	w. Hoo	AN
10	15	4	8	18	22	18	9	7	14
24	20	25	22	26	17	31	26	15	11
15	19	14	18	25	22	9	14	14	10
23	16	20	16	30	26	26	22	11	7
12	19	18	25	22	25	14	10	3	8
22	18	16	11	17	14	22	18	7	3
9	14	25	29	1	5	10	7	8	11
18	9	11	4	27	24	28	24	3	8
5	14	29	25	25	30	7	11	11	15
25	22	4	8	24	15	24	19	8	11
11	15-A	2	7	30	23	6	10	15	19
22	17	27	24	15	11	21	17	20	27
7	10	15	18	7	16	11	7	DRA	WN
29	25-B	24	15	8	11	18	15		
8	12	10	19	23	18	10	14		
17	13	32	27	11	20	17	10		

A—An old line of the Bristol, rapidly returning to popularity. Opening thus, 11-16, 24-20, 16-19, 23-16, 12-19, 22-18, 9-14, 18-9, 5-14, 10-15.—J. L. Richmond. B—Very rare; 20-16 is more regular.

KELSO

Blac	k: W.	HOG	AN	White:	G. H	I. KEARNS		
10	15	24	15	11	15	23	19	5 14
24	20	10	19	20	16	17	26	19 15
15	29	25	18	3	7	31	22	14 18
23	16	9	14	32	27	15	24	15 10
12	19	17	10	7	10	28	19	18 23
21	17-A	6	22	17	13	10	14	10 6
11	15	26	17	9	14	13	9	29
27	24	8	11	27	23	1	5	13 6
7	10-B	29	25	19	26	16	11	23 27
22	18	5	9	30	23	14	17	6 2
15	22	25	22	14	17	22	13	DRAWN

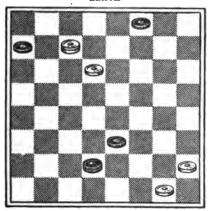
A—A strong book player, striving for original play with this move. It was played before between Penman and McCafferty in the Scottish Tournament of 1902. Penman replied with 9-13 and the game was drawn.

B—From this point on an original game, so far as I can ascertain.—Smith.

DYKE

Blac	k: N	I. W. B	ANKS			W	hite:	E. A. SMITH		
11	15	17	13-A	9	25	18	15	26 23		
22	17	8	11	29	22	19	23	10 6		
15	19	27	23	8	12	22	17	12 16		
24	15	11	16	31	27-B	23	26	6 2		
10	19	22	18	19	23	15	10	16 19		
23	16	10	14	26	19	7	14	26		
12	19	18	15	16	23	17	10	23 26		
26	22	• 4	8	27	18	26	30	14 10		
7	10	25	22	6	9	21	17	19 23-C		
30	26	14	18	13	6	30	26	DRAWN		
2	7	23	14	1	19	17	14			

Black: Banks. 3, 5, 23, and King 26. A—This weak



move was taken in an endeavor to throw the American C ha m p i o n "off."

B—The onlookers at this point all advised 32-27, which would certainly have cost me the game by 19-23.

C—I am satisfied to accept the draw Banks offered.—Smith.

WHITE
White: Smith. 10, 28, 32, and King 6. Position at finish.

BOSTON

Blac	ck: A.	NASE	;			White:	M.	C. PRIEST
11	15	6	9	6	10	11	15	25 30
22	17	23	18-A	15	6	10	6	24 28
9	13	16	23	2	9	15	18	30 25
17	14	26	19	18	15	6	2	31 26
10	17	4	8	9	18	8	11	22 31
21	14	27	24	21	14	2	6	29 22
8	11	1	6	18	22	11	15	31 24
24	19	24	20	26	17	6	10	28 19
15	24	13	17	13	22	22	25	3 7
28	19	19	15	32	27	10	19	19 15
11	16	9	13	7	11	18	22	WHITE
25	21	30	26	15	10	19	24	WINS

A—Unusual. In the small amount of published play on this opening, only one move is given. This is 29-25, allowing Black to take the man on 14. A little analysis by the reader will probably reward him with more superior play for the Black forces and a sound draw.—Smith.

				FI	FE				
Blac	ck: M.	C. PI	RIEST		White:	A. N	ASE		
11	15	4	8	15	18	10	19	22	17
23	19	19	16	25	22	24	15	19	16
9	14	12	19	18	25	7	10	17	10
22	17	23	16	29	22	31	27	16	7
5	9	10	15	14	17	10	19	26	31
26	23-A	16	12	21	14	27	24	24	19
15	18-B	7	10	9	25	19	23	31	27
17	13-C	28	24	27	23	24	19	7	2
1	5	2	7	25	30	23	26	27	24
30	26	32	28	23	18	18	14	2	9
8	11	18	23	30	25	25	22	24	15
24	20	26	19	19	15	28	24	9	6

BLACK WINS

A-17-13 is more usual, but the move played is strong.

B—This forms what is known among experts as the "Chicago Fife." A favorite with Priest and Klinka. C—It is somewhat of a question what is best here.

TILLICOULTRY

Blac	:k: J.	A. DA	AVIS		V	/hite:	J. W. F. BLIZARD			
11	15	10	19	7	10	5	9	22	29-D	
23	19	24	15	32	27	30	26	4	8-B	
8	11	11	16	10	19	10	14	1	5	
22	18	29	25	27	24	26	23	8	11	
15	22	7	10	3	7	13	17	14	17	
25	18	31	27	24	15	28	24	21	14	
4	8-A	10	19	7	10	17	22	9	27-C	
27	23	27	24	23	19	15	10	BL.	ACK	
9	13	2	7	16	23	6	15	W.	INS	
19	15	24	15	26	19	18	4			

A—This was played by Ginsberg against Sam Levine in the Boston Tournament of 1920. Levine replied Black: Davis. 1, 9, 12, 14, and King 29. 26-22. The move

BLACK

is now considered strong by modern players. B o t h 11-16 and 9-14 are still strong attacks.

B—19-15, 1-5, 23-19, draws easily. C—To the student it will become clear in playing over this game that White lost through an oversight of the most superficial character.

WHITE

-Smith.

White: Blizard. 19, 21, 23, 24, and King 4.

White to move and draw. The position at note D.

SINGLE CORNER

Blac	k: J	. W . F.	BLIZA	V	hite:	J. A. 1	DAVIS		
11	15	4	8	16	23	15	19	27	31
22	18	28	24	27	9	22	17	17	13
15	22	6	10	20	27	13	22	31	26-C
25	18	16	12	32	23	26	17	14	10
12	16	11	16	11	15-B	19	26	2	7
29	25	22	17	9	5	31	22	10	6
10	14	9	13	7	11	16	20	1	10
25	22	18	9	30	26	17	13	5	1
16	20	5	14	11	16	20	24	10	14
24	19	26	22-A	17	14	13	9	1	6
8	11	8	11	10	17	24	27	7	11
19	16	23	19	21	14	22	17	DRA	WN

A—Published play takes the two for two at once. Not taking it at once takes the game off "Book." B—From this point to the conclusion this game is

fairly original.—Smith.

C-2-7 wins for Black at this point.

SINGLE CORNER

Blac	:k: A.	NAS	E			White:	A.	P. SCH	MUTZ
11	15	11	15	2	25	7	10	26	31
22	18	27	23	30	21	24	20	27	23
15	22	8	11	5	9	9	13	31	26-A
25	18	23	19	28	24	20	11	3	7
8	11	11	16	9	14	13	22	26	22
29	25	19	10	26	22	23	19	7	2
4	8	6	15	3	7	22	26	22	18-B
18	14	25	22	31	27	11	8	21	17
10	17	15	19	1	5	26	31	18	27
21	14	24	15	27	23	8	3	19	16
9	18	7	10	5	9	31	16	14	21
23	14	15	6	22	17	32	27	2	6

WHITE WINS

A—3-7 wins at once if 31-27 is played here.
B—This move loses neatly, the position being an old problem originated by Dr. Schaffer many years ago. The problem position arises from many openings.

WHILTER

Blac	:k: E	A. SI	HTIM				White	: A.	NASE	
11	15	17	13	16	20-B	30	26	24	27	
23	19	3	7	23	18	16	20	25	21	
9	14	29	25	14	23	17	14	27	31	
22	17	1	5	27	18	10	17	26	22	
7	11	22	17	20	27	21	14	31	26	
25	22	8	11	32	23	20	24	23	19	
11	16	31	26	15	24	19	15	26	23	
26	23	4	8`	28	19	7	11	14	10	
5	9	26	22-A	11	16	22	17-C	23	7	

BLACK WINS

A-25-22 is the draw move.

B-14-18 here and Black wins.

C-14-10 draws.

BRISTOL CROSS

Blac	:k: W	. HOC	AN		White	: A.	P. SCH	MUTZ	
11	16	5	14	8	11	5	14	23	19
23	18	29	25	26	22	30	25	24	27
16	20	3	7	6	9	4	8	6	2
24	19	31	27	17	13	25	22	27	31
10	14	1	5	11	15-	D 5th	Post.	-A 2	6
18	15	25	22	13	6	13	17	31	27
7	10	20	24	15	24	22	13	6	15
22	17	27	20	28 ⁻	19	8	11	27	24
9	13	7	11	2	9	13	9	20	16
27	23	22	17	22	18	11	15	14	18
13	22	11	27	9	13	9	6	15	22
25	9	32	23	18	9	15	24	24	15-B

DRAWN

A-Now Fifth Position. The draw has been missed many times by novice and expert.

B—White has a possibility of obtaining a pretty win by continuing here: 16-11, 15-8, 22-18, 12-16-C, 18-15, and White wins by First Position.

C-Off note B. The loser, 8-11 draws.

D-10-15 is usual here.

LAIRD AND LADY

Blac	ck:]	J. A. DA	VIS			1	White	: A.	NASE
11	15	6	10	25	30	19	24	19	23
23	19	25	21	19	15	12	16	14	17 .
8	11	10	17	30	25	24	28	23	26
22	17	21	14	15	10	16	19-A	17	21
9	13	13	17	25	21	23	16	26	30
17	14	23	18	10	3	20	11	21	17
10	17	1	6	21	17	28	32	22	26
21	14	32	27	14	10	11	7	17	21
15	18	6	10	5	9	14	18	26	31
26	23	27	23	10	7	7	2	29	25
4	8	10	15	17	14	32	28	31	27-B
19	15	24	20	7	2	2	6	25	22
7	10	15	22	14	23	18	23	27	23
14	7	23	18	2	7	6	10	22	17
3	26	17	21	• 9	14	23	27	23	18
30	14	28	24	7	16	31	24	17	13-C
2	7	21	25	12	19	28	19	BLA	ICK
27	23	24	19	3	12	10	14	W	INS

A-This loses.

B-Masterly strategy.

C-A neat finish.

SECOND DOUBLE CORNER

Blac	k: M.	C. PI	RIEST			White:	W. A.	ROBERTS
11	15	27	24	11	15	16	11	14 23
24	19	7	10	9	5	7	16	11 7
15	24	31	27	6	9	24	19	3 10
28	19	16	20	19	16	20	24	25 22
8	11	32	28	12	19	27	11	26 17
22	18	9	13	23	16	18	27	21 7
11	16-A	18	9	2	7	26	22	DRAWN
25	22	5	14	26	23	27	31	
4	8	22	18	10	14	19	16	
29	25	8	11	30	26	31	26	
10	14	18	9	15	18	22	18	

A-9-14 is also regular play at this point.—Smith.

EDINBURGH

Blac	k: A.	P. SC	HMUT	Z	1	White	: G.	18 15 2 7-D BLACK				
9	13-E	11	18	6	9-B	9	18	3	28!			
22	18	28	24-A	31	26	23	14	18	15			
10	15	8	11	1	6	16	23	2	7-D			
18	14	23	19	26	22-C	27	18					
15	19	11	16	4	8	7	10	W)	INS			
24	15	26	23	22	15	14	7					

E—After a close application to the books on this opening, our young expert feels confident he can play this so-called weak opening with an old-line player. A—26-22 is far better here.

B-16-20 would give White a strong game.

C-Fatal.

D-A short, sweet game.

WHITE DYKE

Blac	k: S. S	S. SA	LSBE		White	: A. P.	SCH	MUTZ	
11	15-D	21	14	6	9	23	19	18	25
22	17	4	8	24	19	11	16-B	27	4
8	11	26	23	7	11	26	22	9	18
17	14	15	19	31	26	16	23	29	15-C
9	18	24	15	1	6	15	10	WH	ITE
23	14	11	18	19	15-A	6	15	WI	INS
10	17	28	24	3	7	25	21		

A—Baiting the trap.

B-Black "bites" without hesitation.

C-This recalls memories of Wyllie.

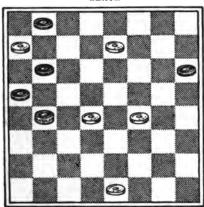
D—A strong chess player attempts the older and more profound game with a dangerous opponent who excels at it.

DOUBLE CORNER

Blac	k:	W. A. R	OBER	White:	, M. C.	PRI	EST		
9	14	29	25	6	9	26	23	9	14
22	18	7	11	23	18	30	26	8	11
5	9	18	15	9	13	23	19	16	19
24	19	11	18	32	27	26	17-B	7	3
11	15	21	17	2	6	7	3-A	14	17
18	11	14	21	27	23	17	22	3	7
8	24	23	5	6	9	18	15	19	23
28	19	16	23	30	26!	22	18	7	3
4	8	2 6	19	21	25	15	11	23	26
25	22	3	8	19	15	18	23	31	22
8	11	25	22	10	19	11	7	17	26
22	18	. 8	11	23	7	23	16	BLA	
11	16	27	23	25	30	3	8	WI	NS

Black: Roberts. 1, 9, 12, 13, King 17.

BLACK



A—This loses.

18-15 draws.—

Smith.

White to move and draw.
The position at note B.

WHITE

White: Priest. 5, 7, 18, 19, and 31.

WHILTER

Blac	:k: E	E. A. SM	ITH			White:	W. A. R	OBERTS
11	15	3	7	14	23	8	11	11 16
23	19	29	25	27	18	19	15	30 25
9	14	1	5	20	27	* 16	19	24 28
22	17	31	26-A	32	23	15	8-D	25 21
7	11	7	11-B	15	24	4	11	28 32
25	22	22	17	28	19	23	16	BLACK
11	16	2	7	11	16	12	19	WINS
26	23	25	22	17	14	22	17-E	
5	9	16	20	10	17	19	24	
17	13	23	18-C	21	14	26	23-F	

A—Robertson's Guide gives 22-17 here, but the move given was played by C. F. Barker against Wyllie.

B—Unsound, but trappy is 14-18, 23-14, 9-18, 26-23-N, 8-11, 23-14, 16-23, 27-18, 10-26, 30-23, 15-29, B. wins.

Note N.—21-17 is strong for White.

C-19-16, 12-19, 23-16, 8-12, B. wins.

D-23-16, 12-19, 15-8, 4-11, 26-23, 19-26, 30-23, 11-16, 22-17, 7-11 B. wins.

E-26-23 makes it same as Note D at 5.

F-30-25, and we have a shot to please the novice by 11-15, 18-2, 9-18, 2-9, 5-30, and Black wins.

SWITCHER

Blac	k: J. A	L DA	VIS	Wh	ite: W	. D. C	AMPBI	ELL	
9	13	11	15	8	11	23	26	31	27
21	17	32	28	22	18	22	17	22	17
6	9	15	24	11	15	26	30	23	18
25	21	28	19	18	11	17	13	1	5
11	15	4	8	7	16	30	26	18	22
23	18	22	18	25	22	29	25	17	13
8	11	13	22	16	20	26	23	27	23
24	19-A	26	17	23	18	25	22	21	17
15	24	1	6	20	24	24	27	23	19
28	19	18	9	18	15	1	6	5	1
9	14-B	6	22	12	16	2	9	19	23
18	9	30	25	15	6	13	6	17	14
5	14	22	26	16	23	27	31	DRA	WN
27	23	31	22	6	1	6	1		

A—A powerful attack.

B—The strongest reply.

SECOND DOUBLE CORNER

Blac	k: V	v. BRO	WN			White:	A.	P. SCH	MUTZ
11	15	32	28	15	24	16	19	2	6
24	19	15	24	27	20	23	7	14	18
15	24	28	19	4	8	14	30	6	10
28	19	7	11-A	22	18	17	13	25	30-C
8	11	22	18	6	9	2	11	10	19
22	18	1	5	Po	ost.	13	6	30	16
9	14	18	9	29	25	10	14	20	11
18	9	5	14	8	11	6	2	DRA	AWN
5	14	26	22-B	25	22	30	25		
25	22	11	15	12	16	31	26		
11	15	30	26	22	17	11	15		

A—An old move, tricky and strong. B—New, so far as I can find. C—A last desperate attempt to win.

BRISTOL CROSS

Blac	:k: E	. A. SN	HTI		White: A. P. SCHMUT					
11	16	22	17	20	24-A	23	16	13	22	
23	18	9	13	19	16	12	19	25	11	
16	20	25	22	10	19	26	23	3	8-B	
24	19	5	9	17	10	19	26		ACK	
10	14	30	25	7	14	28	10,	W.	INS	
18	15	2	7	16	11	6	15			
7	10	27	23	8	15	22	17			

A—Entirely unexpected and misleading.

B—And when the smoke of battle rolled away, the White commander was a soldier "short" from seeing things.—Smith.

DENNY

Blac	k: A.	P. SC	White:	A. NASE				
10	14	26	23-C	14	17!	20	11	8 31-E
23	19-A	9	13	21	14	10	26	BLACK
11	16-B	24	20-D	6	10	31	22	WINS

A—A good reply to 10-14. Messrs. Smith and Schmutz in comparing ideas and notes on the game arrive at the conclusion that more regular book openings may be arrived at with this 10-14 move than any other opening move.

B-A strong counter.

C—19-15 here, and we have a variation of the Bristol Cross well known and popular with the experts.

D-Overlooked and fatal.

E—One of the shortest cross-board games on record. I consider this equal to the famous Caneljas shot for a quick win.—Smith.

DENNY

Blac	k: A.	P. SC	White: A. NAS						
10	14	9	13-B	5	14	14	18-G	11	16
23	19	22	17-C	29	25-D	23	14	20	11
11	16	13	22	7	11-E	16	23	8	29-H
26	23-A	25	9	24	20-F	27	18	В.	WINS

A—Played by Henderson in the Scotch Tourneys.

B—Henderson's opponent played 16-20. The move given is trappy.

C-24-20 in the last game proved bad, so White tries this.

D—White settles down to play a sound, conservative game.

E-Black sprinkles bait for another trap.

F—White takes a running jump and goes into it head first.

G—The master move to insure the win.

H—White's difficulties seem to arise from the fact that he cannot "place them" as Henderson did after 26-23 on the fourth move. 19-15 might prove sounder for White, with a strong alternative in 27-23.

WILL-O'-THE-WISP

Blac	k: A	L NASI	3	White:	A.	P. SCH	MUTZ		
11	15	6	9	1	5	7	10	7	11-B
23	19	26	23	28	19	14	7	22	18
8	11	9	13-A	5	14	3	10	13	17
22	18	25	22	22	18	31	26	30	26-C
15	22	4	8	14	23	11	15	17	21
25	18	24	20	27	18	32	28	26	22-D
9	14	11	15	8	11	15	24		ITE
18	9	23	18	18	14	28	19	W	NS
5	14	15	24	10	17	2	7		
29	25	18	9	21	14	26	22		

A-Now, by a transposition of moves, a regular Will-o'-the-Wisp.

B-This loses. 10-14 would probably draw.

C-A deep move with a future. The only win.

D-An old book catch well worked up in cross-board play.—Smith.

KELSO

Blac	k: A	. P. SC	White	: A.	NASE				
10	15	11	16	7	11	24	27	27	24
21	17	25	22	19	15	11	8	1	6
11	16	4	8	11	16	3	12	24	19
17	13	23	18-A	15	11	4	8	6	9
16	20	14	23	20	24	1	5	12	16
22	18	27	18	28	19	8	11-D	9	14
15	22	16	23	16	23	2	7	23	26
25	18	26	19	11	8-C	11	9	30	23
8	11	8	11	12	16	5	21	19	26-E
29	25	31	26	8	4	13	9		\CK
9	14	11	16	16	19	27	31	W	INS
18	9	22	17-B	18	15	9	5		
5	14	16	23	19	24	31	27		
24	19	26	19	15	11	5	1		

A—White has some very weird moves in store at times, which are not always healthy. This is a case in point.

B—This and the preceding exchange are not good for the White game.

C—Too late White sees the forming end game, but must try for the King anyway.

D-Nothing better here.

E-An instructive lesson in strategy.

SECOND DOUBLE CORNER

Four games from the Independence Day Tourney, Philadelphia, 1920

Blac	:k: J	. E. MARSH			White:	W.	A. ROBERTS
11	15	29 2 5	15	22	21	17	3 10
24	19	11 15	26	10	18	22	16
15	24	32 28	6	15	17	14	10 14
28	19	15 24	31	27	22	25	12 8
8	11	28 19	15	19	14	10	14 17
22	18	4 8	23	16	25	30	8 4
9	14	25 22	12	19	16	12	17 22
18	9	8 11	20	16	30	25	48
5	14	30 26	2	7	2	7	22 26
2 5	22	11 _15	13	9	25	22	8 11
11	15	17 13	7	10	7	2	26 31-A
22	18	15 2 4	9	6	22	18	11 16
15	22	27 20	10	14	2	7	WHITE
26	17	10 15	6	2	1	6	WINS
7	11	22 18	14	18	10	1	

A—A perfect draw lost through being too certain of a win.—Smith.

DEFIANCE

Blac	ck: A	. P. SC	HMU	White: T. R. GUTHRIE					
11	15	25	22	4	8	18	14	11	27
23	19	7	11	31	27	17	22	20	16!-B
9	14	24	20	3	7	23	18	27	32
27	23	15	24	18	15	7	10	16	11
8	11	28	19	1	6	14	7	8	15
22	18	11	15	26	22	2	11	19	1
15	22	32	28	9	13	27	24	32	27
25	9	15	24	22	18	22	26!-A	24	20
5	14	28	19	14	17	30	23	DF	RAWN
29	25	6	9	21	14	13	17!-A		
11	15	22	18	10	17	18	14!-B		

A-Both star moves for an apparently beautiful win. B-Two star moves to restore the game to a magnificent draw.—Smith.

SINGLE CORNER

Blac	ck: A.	NAS	E				White:	J. :	STOTT
11	15	4	8-A	. 9	13	1	6	6	9
22	18	24	20	24	19-B	25	21	31	27-D
15	22	12	16	10	15-C	16	19	19	24
25	18	27	24	19	10	23	16	28	10
8	11	8	12	6	15	12	19	7	30
29	25	26	22	21	17	30	26	B. 1	WINS

A-A Mr. MacFarlane corrects Drummond's Fourth Edition on a line of play which branches here with 10-14, 24-20, 7-10, 25-22, 10-15, 23-19, 15-24, 28-19, etc.

B-30-26 is given by Drummond here. C-This move would now be weak if 30-26 had been played at the previous move.

D—This oversight loses at once.

DEFIANCE

Blac	ck: T.	R. G	UTHE	HE	White: A. P. SCHMUTZ					
11	15	9	13	7	11-B	13	17	2	9	
23	19	24	20	15	10	1	5	5	14	
8	11	11	15	17	22	17	21	29	25	
27	23	32	27	26	17	18	14	14	10	
9	14-A	15	24	13	22	21	25	25	29	
22	18	28	19	27	24	23	18	18	15!	
15	22	4	8	1	5	25	29	11	18	
25	9	22	18	24	19	31	26	26	22!	
5	14	14	17	5	9	29	2 5	18	25	
29	25	21	14	10	6	14	10	20	16!-C	
6	9	10	17	9	13	25	29	W	HITE	
25	22	19	15	6	1	10	6	W	INS	

A—This move completes the standard book opening. B—2-6 loses. (See play by Drummond.)

C—An effective finish to a most remarkable game.— Smith.

WILL-O'-THE-WISP

Black: H. LIEBERMAN						White: A. JENSEN				
9	13	12	16	8	15	1	5	5	1	
23	19	29	25	Po	st.	29	25	6	10	
11	15	6	9	*25	22	21	17-B	14	7	
22	18	28	24	18	25-A	13	22	3	10	
15	22	1	6	27	23	30	21	1	6	
25	18	24	20	5	14	22	25	10	14	
7	11	9	14	23	18	21	17	6	10	
19	15	18	9	15	22	25	30	14	18	
10	19	11	18	26	1	17	14-C	DRA	WN	
24	15	20	11	25	29	2	6-D			

A-5-14, 22-17, white wins.

B-31-26, 3-7, 5-9, 4-8, drawn.

C-17-13 is stronger.

D-Forces the draw.

CROSS CHOICE **Exhibition Game**

Black: F. J. MARSHALL, U. S. Chess Champion.					White: E. A. SMITH, Atlantic City Checker Champion.				
11	15	29	25-A	7	14	23	18	6	13
23	18	5	9	27	24-C	14	23	19	16
ğ	14	17	13	19	23	26	19	12	19
18	11	11	16	26	19	9	14	24	6
8	15	22	17	16	23	25	22	2	9
22	17	15	19-B	31	26	3	7	28	24-D
4	8	24	15	23	27	30	2 5	WHITE	
25	22	10	19	32	23	7	10	WINS	
8	11	17	10	1	5	13	9-D		

A-Lee's Guide gives 26-23 here.

B-15-18 leads to a more equal game. C-Black cannot save the piece.

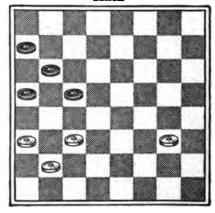
D-A neat finish. The short win was suggested by well-known analyst. Mr. W. I. Wood, and was so pretty it was given here for the edification of the White student. won in a few more moves by a different method which

The position at finish.

was without in-

terest.

Black: Marshall. 5, 9, 13, and 14. BLACK



WHITE

White: Smith. 21, 22, 24, and 25.

GAME FROM THE 1920 BOSTON TOUR-NAMENT, EDINBURGH

Notes by A. J. Heffner, of Boston

Black: W. KEHOE				White:		T. F. O'DONNELL			
9	13	1	6	4	8	32	27	8	11-H
22	17	26	23	15	10-A	16	12	28	24
13	22	16	19	11	16-B	13	17	23	27-I
25	18	24	15	32	28-C	1	5	24	20-J
6	9	11	18	18	22-D	27	31	22	26
18	14	28	24	25	18	26	23	30	23
9	18	8	11	16	19	17	22	11	15
23	14	31	26	23	16	5	9-F	18	11
10	17	6	9	5	9	31	27	27	9
21	14	24	19	14	5	23	18	BLACK	
12	16	9	13	7	32	27	23	WINS	
29	25	19	15	5	1-E	9	14-G		

A-Very weak and almost loses. 26-22 draws.

B—Another strong line is 11-15.

C-This loses. Again 26-22 is the draw move.

D—Black was waiting for this shot since White moved on square 10.

E-Again 26-22 draws for White.

F-23-18, 31-27, 18-14 is better, but may not draw.

G-18-14 or 18-15 would have been better.

H-Black missed a win here by 22-26, 30-25, 2-6, etc.

I—A slip that should have lost the game.

J—Missing the win and also losing. 18-15, 27-20, 15-8, 20-16, 8-4, 16-19, 14-18. White wins.

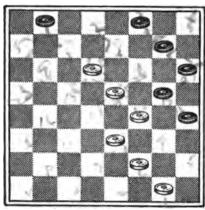
EDINBURGH

A Fantasy. Played 2,000 years B. C.

Black: AN EGYPTIAN					•	White:	WIZ	ZARD OF C	Z
9	13	16	23	11	16	7	10	20 24	
22	17	26	19	26	23	2	6	23 18	
13	22	11	16	7	11	10	14	16 23	
25	18	28	24	14	10	6	9	15 11	
11	16	16	23	16	20	14	17	8 22	
29	25	27	18	31	27	9	14	17 28	
5	9	7	11	11	16	17	22	12 16	
18	14	3 0	26	18	15	*14	17	28 24	
9	18	2	7	4	8-A		26	16 20	
23	14	25	21	10	6	32	28	24 19-	В
10	17	6	10	1	10	26	31	WHITE	
21	14	24	19	15	6	19	15	WINS	
8	11	10	17	3	7	31	24		
24	19	21	14	6	2	28	19		

Black: The Egyptian. 1, 3, 8, 12, 16, 20.

BLACK



WHITE

White: The Wizard. 10, 15, 19, 23, 27, 32.

A—At this point the Wizard of Oz announced a win. The student would do well to try and solve the problem for himself, taking the position at note A.

B—A beautiful example of scientific checkers.

White to move and win.
The position at note A.

DOUBLE LASSIE

Blac	ck: T	. KILG	OUR			White: A. JORDAN				
9	14	3	8	8	11	1	5	14	32	
24	20	25	22	32	27	30	25	8	3	
11	15	6	9	11	16-A	7	11	32	27	
22	18	24	19	20	11	24	19	3	7	
15	22	11	16-A	7	16-A	12	16-A	27	23	
25	9	20	11	27	24	19	12	7	14	
5	14	8	24	16	20	11	16-A	ġ	18	
29	25	27	20	31	27	12	8	22	15	
8	11	4	8	2	7	16	19	DRA	WN	
28	24	22	18	26	22	23	16			

A-Mr. Kilgour seems determined to place a man on square 16.

KELSO EXCHANGE

Blac	k: J. I	ROU	Wh	ite: A	. JENS	EN			
10	15	24	19	12	16	5	9	15	19
22	18	8	11	15	11	14	18-F	10	15
15	2 2	27	23	5	9	23	14	19	23
25	18	4	8	14	5	20	24	9	14
6	10-A	25	21	7	14	14	10	28	32
18	14-B	8	12	25	22-D	24	27	14	18
10	17	30	25	23	26	10	6	32	27
21	14	6	9	5	1-E	3	7	18	22
9	18	23	18	26	30	11	8	27	24
23	14	11	16	1	5	7	11	3	8
12	16	19	15	30	25	8	3	24	20
26	23	20	24	31	26	11	15	8	11
1	6	28	19	25	18	6	1	20	24
29	25	16	23	26	23	27	32	15	18
16	19	15	10	18	27	1	6	23	27
23	16	9	13	32	23	32	28	18	23
11	20-C	18	15	16	20	6	10		

and White wins by crowning the man on 21 and trading Kings.

A-A safe line for Black.

B-Better than 29-25.

C—The position is strong for Black.

D-5-1 would lose by 2-6.

E-All other moves lose.

F-3-7, 9-18, 7-16, 18-15 draws.

Notes by A. Jensen.

KELSO CROSS

Blac	k: A.	JORI	DAN		Whit	e: N.	W. B	ANKS	
10	15	9	14	2	7- D	11	16	19	24
23	18	18	9.	31	26-E	8	3	16	19
12	16	5	14	11	15	7	10	24	28
26	23-A	29	25	32	28	3	8	22	17
16	19-B	8	11	1	6	15	19	27	31
23	16	25	22	22	17	24	15	11	7
11	20	6	10	15	18	10	19	14	18
18	11	30	26	17	13	8	12	7	2
8	15	11	15	10	15	20	24	18	23
22	18	26	23	28	24	27	11	19	26
15	22	15	24	3	8	18	27	31	22
25	18	28	19	16	12	26	22	17	14-F
4	8	7	11-C	8	11	6	10		ITE
24	19	19	16	12	8	12	16	WI	NS

A-A favorite with Banks.

B-Usual. 8-12 is sometimes played.

C-2-6, 22-17, 6-9, 17-13, 3-8, 13-6, 14-18, 23-14, 10-17, drawn.—Drouillard in match play.

D—This loses and allows the "Banksonian" cook. 3-8 draws.—J. Buchanan in match play.

E—In the 1914 match Banks played 23-19 and Jordan drew with 11-15.

F—This game is pretty well known by now, but I deemed it worthy of a place in this book.

SWITCHER

Blac	:k: A.	JORE	DAN			Whi	te: C.	HEFT	ER
11	15	6	10	6	9	7	10-C	10	19
22	17	22	17	32	28	25	18	24	8
8	11	13	22	9	13	17	22	4	11
25	22	26	17	30	25-B	14	7	31	27
9	13	15	18	13	22	3	10	1	5
17	14	24	20	24	19	27	24-D	27	23
10	17	2	6	10	17	5	9	9	14
21	14	28	24-A	23	14	19	15		

BLACK WINS

A—Considered a loser. J. C. Brown beat Richard Jordan.

B-30-26 is deceptive; it will not draw.

C—This corrects Lee's Guide, page 145, Var. 7 at 10th move, where 1-6 is given, and only draws.

D—L. S. Hart submits 27-23 to draw, but it also loses.

WILL-O'-THE-WISP

Blac	k: A.	JORE	AN	White: M. E. POMEROY					
11	15-A	5	9	10	14-E	9	13	28	32
23	19	25	22	30	26	11	8	22	18
9	13	16	20	13	17	14	18-F	32	27
22	18	24	19	28	24	23	7	7	10
15	22	6	10	4	8	2	11	27	31
25	18	18	15	26	22	8	3	10	1
10	15-B	1	6	17	26	11	16	31	26
18	11	22	18	31	22	19	15	23	19
7	23	8	12-C	7	10	16	19	26	23
27	18	26	23	15	11	3	7	18	14
12	16	3	7	8	15	19	28	23	16
29	25	32	27-D	18	11	27	23	1	5

DRAWN

A—The 10th game in the last Jordan-Pomeroy match. B—Seldom adopted in match play.

C-10-14, 28-24. White wins.

D—30-26 permits a neat and immediate draw: 30-26, 9-14, 18-9, 13-17, 21-14, 6-13, 15-6, 2-27, drawn. E—Skillfully played; 4-8 is natural, but loses; 4-8, 30-26, 10-14, 26-22, 7-10, 15-11, 8-24, 28-19, 2-7, 27-24, 20-27, 31-24, 7-11, 24-20, 12-16, 19-12, 10-15, 12-8, 13-17, 22-13, 15-22, 23-19. White wins.

Notes from Eureka Checker Player.

WHITE DYKE

Two Games Played in the New Year's Day Tourney Bethlehem, Pa., 1920

Game No. 1

Blac	k: G	H. K	EARNS	S		W	hite:	O. ZANGER		
11	15	12	16	1	6	15	19	25	29	
22	17	24	19	25	21	23	16	21	17	
8	11	16	23	4	8	11	20	7	10	
17	14	26	10	29	25	31	26-B	14	7	
10	17	6	15	11	15	18	22	3	10	
21	14	27	23-A	21	17	26	23	23	18-C	
9	18	15	18	8	11	22	25	6	9	
23	14	32	27	25	21	17	13			

BLACK WINS

A-The books give 25-21. "There's a reason."

B-30-25, 7-11, 31-26, and to any reply of Black's,

White moves 26-23, securing an even game.

C-28-24 draws.

MAID O' THE MILL

Game No. 2

Blac	k: G.	H. K	EAR	NS		Wh	ite:	E. A.	SMITH
11	15	10	14	7	10-B	18	25	2	7
22	17	24	20	26	23	29	22	19	15
8	11	4	8	5	9-C	10	14	7	10
17	13	28	24	21	17	22	18	24	19-D
15	18-A	11	15	14	21	14	23	WH	IITE
23	14	31	26	23	5	27	18	W	INS
9	18	8	11	15	18	3	8		
26	23	23	19	25	22	32	28		

A—This forms the opening. Not so popular in these later times.

B—Now an old loss given in the books.
C—Black sees his error and endeavors to cause a little confusion, depending for a draw on his supposedly superior end play.

D-The only game the Philadelphia city champion lost all day.

DENNY

Blac	k: C	C. R. CA	SSIDY	V	Vhite:	Н. В.	REY	NOLDS	
10	14	9	18	2	18	15	19	7	11
22	17	21	17	25	21	18	14	24	15
7	10	11	15-A	1	6	11	15	22	26
17	13	26	23	30	26	17	13	31	22
3	7	8	11	4	8	10	17	18	25
24	20	23	14	26	23	21	14	29	22
14	18	6	9	18	22	15	18	11	25
23	14	13	6	23	18	27	24		

BLACK WINS

A-10-15 seems to have the preference.

DUNDEE

Two Games from a Subscription Match, Philadelphia, Pa., October, 1920

Game No. 1

Blac	:k: H.	B. R	EYNOL:	DS		White:	G. H.	KEAI	RNS
12	16	19	16	1	6	27	24	9	18
22	18	12	19	31	27	20	27	26	22
16	20	23	16	2	7	32	16	3	7
25	22	8	12	28	24	28	32	22	15
10	14	16	11	19	28	4	8	19	10
29	25	7	16	23	18	32	27	2 5	22
8	12	15	11	14	23	8	11	7	11
18	15	16	19	26	12	7	10	16	7
11	18	11	8	6	10	3 0	26	10	3
22	15	12	16	4	8	27	24	22	18
9	13	8	4	10	15	11	7	5	9
24	19	6	9	8	4	24	19	18	15
4	8	27	23-A	15	19	7	14		

BLACK WINS

A—Apparently 27-24 here would allow White to retain a more influential background, while regaining the piece. After 27-23 he can never form up and take two for one, because of 14-17. His underlying idea of 27-23 and eventually throwing 28-24, meantime waiting for some possible shot to present itself, is not justifiable under the circumstances.

WILL-O'-THE-WISP

Game No. 2

Blac	k: H.	B. R	EYN	OLDS		White	: G.	H. KE	ARNS
9	13	14	17	14	17	15	18	18	15
23	19	21	14	23	19	19	16	10	7
11	15	10	17	17	21	12	19	15	10
22	18	19	15	27	23	24	15	7	3
15	22	17	22	22	25	25	30	22	26
25	18-A	26	17	32	27	20	16	8	4
10	14	13	22	25	29	8	12	26	31
18	9	15	10	30	26	16	11	4	8
5	14	7	14	29	25	18	22	10	14
27	23	18	9	26	22	11	8	11	7
8	11	3	7	25	18	30	26	2	11
29	25-B	24	20	23	14	28	24	8	15
6	10	7	10	21	25	26	23	14	10
25	22	9	5	14	10	24	20	15	6
4	8	10	14	11	15	23	18	1	10-C
22	18	31	27	27	24	15	11	DRA	AWN

A-Now in the regular book opening.

B-An innovation. 26-22 is standard.

C—After a great length of time, Mr. Reynolds again visited Philadelphia, at which time Mr. Kearns, in discussing a second match, stated that he felt that he would make a better showing if "go as you please" checkers were played. This game from the restricted match was evidently forgotten. It was a hard-fought game, and Mr. Kearns earned a draw.

DENNY

Blac	k: V.	C. T	OWNSE	END	White: W. E. DAV				
10	14	17	10	3	7	17	13-D	14 18	
22	18	6	22	25	22	5	9	31 26	
11	16-A	25	18	7	10	13	6	18 22	
26	22-B	8	11	28	24	2	9	26 17	
7	10	30	23-C	4	8	27	24	13 22	
22	17	9	14	24	20	9	13	21 17	
16	19	18	9	1	5	32	28	22 26	
24	15	5	14	22	17	8	11	17-14 E	
10	26	29	25	11	15	23	19	DRAWN	

A—This is sometimes tried for variety. 11-15 is stronger and more popular.

B-Most powerful reply to 11-16.

C-From here on White appears strong.

D—The White attack has gradually subsided, and now disappears.

E-Mr. Townsend, the present Massachusetts champion, gave an excellent account of himself in the 1920 National Tourney at Cedar Point. His opponent, Mr. Davis, also obtained prizes and honors in the same tournament, and is an exceptionally well-booked player.

DOUBLE CORNER DYKE

Three Games from a Ginsberg-Reynolds Subscription
Match

Blac	k: H.	B. RI	EYNOL	DS	White: L. C. GINSBERG					
9	14	17	10	8	12	31	27	23	32	
22	17	6	15	23	16	10	14-D	14	10	
11	15	21	17	12	19	22	17	32	27	
25	22	5	9	32	27	14	18	10	1	
15	19-A	17	13	4	8	30	25-E	27	20	
24	15	2	6-B	25	21	7	11-F	13	· 6	
10	19	29	25	3	7	26	22	DRA	WN	
23	16	7	10	27	24	19	23			
12	19	27	23-C	1	5	17	14			

A-This forms the opening.

B—Old-line play. 1-6 is now more frequently adopted by modern players.

C-A very strong line.

D-9-14 is more usual.

E-Heffner shows a draw by 24-20.

F-8-11 is weak, and would probably lose.

FIFE

Game No. 2

Blac	k: L.	C. G	INSBEI	RG	Wh	ite:	H. B. REYNOLDS		
9	14	25	9	16	19	21	17	11	15
22	17	6	13	27	23	7	10	14	9
11	15	29	25	19	26	19	15	15	19
23	19	8	11	30	23	10	19	1	6
5	9-A	23	18	4	8	17	14	31	27
26	23	10	15-B	23	19	19	2 4	6	10
9	13	19	10	3	7	14	5	27	23
24	20	7	23	25	22	24	27	9	5-E
15	24	27	18	1	5	5	1		\CK
28	19	12	16	31	26-D	27	31	WI	NS
13	22	32	27-C	5	9	18	14		

A—This forms the opening.

B-Seldom played, but not new.

C—The natural continuation: 25-22, 16-19, 21-17, 4-8, 17-14, 3-7, followed by 8-12, has been published to draw.

D-21-17, 8-12, 19-15, 11-16, 20-11, 17-14, will draw.

E-10-15, 23-30, 15-24, 30-25. Black wins.

KELSO Game No. 3

Blac	k: RE	YNOI	LDS	•		Wh	ite:	GINSBERG		
10	15	23	14	7	11	18	9	28	32	
22	17	16	23	30	26	7	11	2	7	
11	16	26	19	1	6	9	6	10	15	
24	19-A	13	22	25	21-D	2	9	18	11	
15	24	25	18	11	16	13	6	32	27	
28	19	8	11	21	17	11	15	31	24	
9	13-B	29	25	3	7-E	6	2	20	27	
17	14	11	16	17	13	15	24	23	18	
6	9	27	23	6	10	23	18	BLA		
21	17-C	16	20	14	9	24	28	WI	NS	
9	18	32	27	5	14	27	23			

A-Ginsberg's favorite line.

B-Better than 9-14 and a Reynolds' cook.

C-23-18 is not promising. A Chicago player tried it on Reynolds and lost.

D—19-16, 12-19, 23-7, 3-17, 25-21, 2-7, 21-14, 6-10, Black wins.

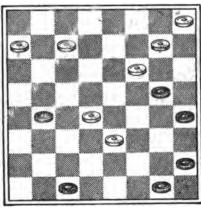
E-Excellent. A satisfactory draw is now hard to find.

CENTRE

Blac	k: S.	TUR	NER			W	hite:	A. JORDAN		
11	15	26	22	2	6	26	23	21	25	
23	19	11	15	17	14	15	19	27	24	
8	11	28	24	10	17	22	15	25	30-B	
22	17	12	16	21	14	19	26	2 4	20	
15	18	24	20	9	13	31	22	30	26	
19	15	6	10	14	10	14	17-A	20	11	
10	19	20	11	6	9	22	18	26	17	
24	8	7	16	3 2	28	17	21	11	7	
4	11	30	26	9	14	25	22	DR	AWN	

White: Jordan. 10, 15, 22, 25, 27, 28, 29.

WHITE



BLACK

Black: Turner. 1, 3, 5, 13, 16, 17.

A—Black is a piece down, but the position is worth it, and the reader might be able to show a black win with a little study.

B-16-20 looks good here.

The position at note A.

EDINBURGH

Seven Correspondence Games

Blac	k: A	P. SC	HMUT2		White: WM. GILL				
9	13	4	8	7	11	12	16	27	32
22	18	22	18	19	16	22	18	2	7
6	9	8	11-A	12	19	15	22	11	16
25	22	27	24-B	23	7	24	19	7	14
1	6	9	14	2	11	14	18	22	26
29	25	18	9	25	22	23	14	20	11
11	15	5	1 4	3	8	16	23	32	27
18	11	2 4	20	26	23	14	9	30	23
8	15	11	15	8	12	6	10	27	9
24	19	32	28	31	27	9	6	11	7
15	24	15	24	10	15	23	27	9	6
28	19	28	19-C	27	24	6	2	7	3

BLACK WINS

A—To here same as game between Dossett and Newcomb in the Fourth American Tourney.

B-Counterpart of 6-9 in the Defiance, regular colors.

C-Now a straight Defiance, with colors reversed.

DUNDEE

Game No. 2

Blac	:k: A	P. SC	HMUT		White:	R. J.	R. J. JACKSON		
12	16	16	23	10	19	7	11	19	24
24	20	27	9	23	16	26	22	27	23
8	12	6	13	12	19	11	18	11	15
28	24	31	27-A	22	18	22	15	20	16
9	14	11	15	6	9	8	11	24	27
22	18	25	22	18	15	15	8	16	11
3	8	1	6	2	6	4	11	27	31
18	9	27	23	29	25	25	22	11	7
5	14	*15	19	9	14	6	10	BLA	CK
23	19	24	15	32	27	30	26	WI	NS

A—This is old-line play, and was more in vogue previous to the R. Jordan-Barker match, about which time Mr. A. J. Heffner introduced 26-23, which has come into increasing favor ever since.

DENNY

Game No. 3

Blac	k: A.	P. SC	HMUT	White:	R. J.	JACKS	SON		
10	14	5	14	8	11	5	14	7	11
23	19	24		31	26	27	24	30	26
11	16	6	10-B	11	16	16	20	11	16
26	23	20		25	22	32	27	26	22
9	13-A	8	24	7	11	11	15	2	7
22	17	28	19	22	18	26	22	17	13
13	22	4	8	1	5	3	7	14	18
25	9	29	25	18	9	22	17	23	14

BLACK WINS

A—16-20 seems more popular in the old text-books. B—The game varies with this move from Shearer's Handbook, where 7-11 is played.

KELSO

Game No. 4

Black: A. P. SCHMUTZ White: W. B. H									
10	15	11	16	19	24	3	19	26	22
21	17	19	15	28	19	30	25	10	7
11	16	4	8	20	2 4	19	24	22	18
17	13	23	19	18	14	9	5	7	3
16	20	16	23	24	27	31	26	18	14
22	18	27	9	31	24	25	21	11	8
15	22	7	10	16	20	26	17	14	10
25	18	25	22	19	15	21	14	8	4
8	11	10	19	20	27	24	27	10	6
29	25	22	18	23	18	18	15	3	8
9	14	8	11	27	31	27	31	2	7
18	9	32	27	26	22	15	11	8	3
5	14	11	16	6	10	31	26	BLA	CK
24	19	27	23-A	14	7	14	10	WI	NS

A—This loses. 27-24 draws as played between A. Jordan and R. Stewart in their match.

KELSO-CROSS

Game No. 5

Blac	k: A.	P. SC	White	e: W	. B. HA	RT			
10	15	1	6	15	22	22	25	25	30
23	18	32	27	24	19	29	22	16	19
12	16	12	16	9	14	14	18	15	18
21	17	27	23	19	12	12	8	19	15
9	13	7	10	11	15	18	25	9	13
24	20	14	7	28	2 4	8	3	20	16
16	19	3	10	6	9	13	22	22	26
17	14	22	17	23	19-A	11	7	15	22
6	9	13	22	9	13	2	11	14	18
27	24	26	17	19	16	3	7	22	15
8	12	19	26	* 5	9	10	14	30	25
25	21	30	23	16	11	7	16	31	22

BLACK WINS

A-17-13 has been shown to draw here, as played in the Fourth American Tourney.

BRISTOL

Game No. 6

Blac	k: A.	P. SC	HMU	White: W. B. HART					
11	15	25	22	2	6	31	27	23	27
24	20	10	15	22	17	3	8-A	30	26
15	19	22	17	8	12	26	22-B	27	31
23	16	6	10	27	24	8	11	26	23
12	19	29	25	14	18	27	24	11	15
22	18	8	11	20	16	19	23	14	9
9	14	17	13	11	27	24	19	5	14
18	9	4	8	32	14	15	24	22	18
5	14	25	22	1	5	28	19		

BLACK WINS

A—Very trappy. 12-16 is regular play here. B—This is the losing move.

GLASGOW Game No. 7

Blac	ck: A.	P. SC	HMU	TZ		W	WM. GILL		
9	14	11	7	10	19	27	23	25	30
23	19	2	11	17	10	16	20	7	11
11	15	26	23	6	15	23	16	30	25
22	17	11	15	21	17	12	19	11	18
8	11	30	26	5	9	14	10	20	24
25	22	15	19	29	25	5	9	21	17
11	16	23	16	12	16	10	7	24	27
24	20	12	19	25	21	9	14	17	14
16	23	32	27	8	12	7	3	27	32
27	11	8	12	31	27-B	14	18	14	9
7	16	27	24	* 9	13-C	3	7	BLA	CK
20	11-A	4	8	17	14	18	25	WI	NS
3	8	24	15	* 1	5-C	26	22		

A-Now the Glasgow opening.

B—This is the loser.

.

C-Provided you heed the stars.

PAISLEY

Blac	k: GE	О. Н	. KE	ARNS		White:	J. T. BRADFORD			
11	16	1	6	25	30	7	11	21	25	
24	19	13	9	6	10	12	8	16	20	
8	11	6	13	5	9	11	15	25	30	
22	18	18	14	10	15	19	16	20	16	
4	8	16	19	9	13	15	18	30	26	
18	14	14	10	31	27	8	3	16	20	
10	17	19	23	30	25	18	22	26	23	
21	14	26	19	27	24	3	8	20	16	
9	18	15	24	25	22	22	26	18	15	
23	14	30	26	15	19	8	11	16	12	
16	23	11	15	22	18	26	30	15	11	
27	18	22	17	20	16	16	19	24	20	
11	16	13	22	3	7	30	26	31	27	
28	24	26	17	24	20	11	16	12	16	
8	11	15	18	18	14	13	17	11	15	
25	22	17	13	19	24	16	20	16	12	
6	10	18	22	12	19	17	21	23	26	
29	25	10	6	24	15	20	24	32	23	
10	17	2	9	14	9	10	14	26	19-B	
22	13	13	6	15	19	24	27		CK .	
7	10-A	24	28	9	6	26	31	WI	NS	
25	22	6	2	20	16	27	24			
10	15	22	25	6	10	14	18			
24	20	2	6	16	12	19	16			

A-Possibly a new move.

B-A beautiful game.

DUNDEE

Blac	k: RC	BIN	SON CI	ON CRUSOE			e: N	MAN FRIDAY		
12	16	1	6	13	17-E	26	31	17	22	
24	20	23	19-B	24	19	6	9	12	8	
8	12	15	18	8	11	15	18	22	25	
28	2 4	25	22	15	8	20	16	8	3	
9	14	18	25	4	11	31	27	10	6	
22	18	29	22	25	22	24	20	9	13	
3	8	6	9	17	26	27	24	6	10	
18	9	27	23	19	16	16	11	2	7	
5	14	7	10	12	19	24	19	10	6	
23	19-A	32	27-C	23	7	11	7	13	17	
16	23	10	14	6	10-F	19	15	6	10	
27	9	30	25	7	2	7	2	17	22-G	
6	13	2	6-D	10	15	15	10		ITE	
26	23	19	15	27	24	20	16	W	INS	
10	15	11	18	9	13	13	17			
31	27	22	15	2	6	16	12			

A-C. F. Barker's line.

B-J. Hynd introduced this against A. Jordan.

C-This move has won before.

D-2-7 here has lost before.

E—The proper draw move.

F—The loser; 9-13 draws easily—Banks-Jordan, in the Third American Tourney.

IRREGULAR SOUTER

Blac	k: J.]	. SNI	White	: E. A	. SM	ΙTΗ			
11	15	15	24	15	19	14	18	14	23
22	17	28	19	17	14	30	26	22	18
9	14	11	15	10	17	6	10	23	26
25	22	19	16	21	14-C	11	7	25	21
8	11	12	19	7	11	1	6	26	30
29	25	23	16	16	7	7	3-E	18	15
6	9	8	12	3	17	5	9	30	26
17	13	27	23	26	22-D	3	7	7	10
2	6	12	19	17	26	10	14	WH	
22	17	23	16	31	15	26	22	WI	NS
4	8	14	18	9	14 .	18	23		
24	19-A	32	27-B	15	11	27	18		

A—This leaves the beaten path. 23-19 would bring the opening into the standard book Souter opening, brought up as follows:

11	15	22	17	2	6	29	25
23	19	6	9	25	22		8
9	14	17	13	8	11	22	17

Now same as text at note A if 23-19 had been played.

B—The position here is very interesting.

C-This cut invites the two for one in reply.

D—It is doubtful if the alternative two for one would do more than draw.

E-7-2 here would allow a Black draw, with careful play.

GLASGOW

Blac	k: S.	W. N	CHOLS	3		White:	N.	W. BAN	IK S
11	15	11	15	15	18	1	5	14	17
23	19	30	26-A	22	15	11	15	21	14
9	14	8	11	10	19	24	28	9	25
22	17	28	24	23	16	31	27	19	15
8	11	4	8	12	19	28	32	25	30
25	22	24	20	20	16	26	23	16	11
11	16	15	18	19	24	32	28	30	26
24	20	22	15	16	11	23	19	11	7
15	24	11	27	24	28	28	32	26	23
20	11	32	23	11	7	27	24	7	3
7	16	8	11	28	32	32	27	23	19
27	11	29	25	7	3	24	20	DRA'	WN
3	8	5	9	32	28	27	23		
11	7	25	22	3	7	20	16		
2	11	11	15	28	24	23	18		
26	23	17	13	7	11	15	22		

A—Mr. Banks' opponent is a natural, not a book, player. 30-26 is not given in the books. Kear's Ency., plays 31-27 here.

IRREGULAR OPENING

Blac	k: J.	J. SN	EE		White	: E.	A.	SMITH,	R. N.
11	15	19	10	14	17	9	5	7	11
22	17	6	15	31	26	30	26	1	6
8	11	24	19	3	7	21	17	11	15
17	13	15	24	13	9	8	11	6	10
9	14	28	19	1	5	14	9	15	18
25	22	11	16	22	13	11	16	24	19-C
14	17	26	23	5	14	5	1	2	7
21	14	7	10	13	9-B	26	31	10	3
10	17	22	18	21	25	27	24	2 6	23
29	25	10	14	30	21	31	26	19	15-D
4	8	18	9	14	18	17	13	DR	AWN
23	19	5	14	23	14	16	20		
17	21	25	22	16	30	32	27		

B—Must have been playing "ostrich," to let my opponent get this on me.

C-This assures the draw.

D-A hard-fought game.

DYKE

Blac	k: J.	CROS	SBY			Wh	ite: E.	A. :	SMITH
11	15	27	23	11	15	28	19	31	27-D
22	17	4	8	21	17	16	23	14	7
15	19	23	16	1	6	22	18	2	11
24	15	11	20	16	12	20	24!	17	14
10	19	29	25	7	11	32	28	27	23
23	16	6	10	25	21	24	27		.ACK
12	19	22	18	11	16	31	24	W	INS
17	13-A	14	23	30	26	23	26		
9	14	26	19	15	19	24	19-B		
25	22	8	11	26	22	26	31		
8	11	19	16	19	24	18	14-C		

A—This move, though weak and unaggressive, is good for a draw if played hard.

B-18-15, 10-19, 24-15, 26-31, 28-24, 31-27, 17-14, 27-20, 14-10, drawn.

C-28-24 here might draw.

D-This move was totally unexpected.

BRISTOL-CROSS

Blac	:k: A.	JORI	DAN		V	Vhite:	L. C.	GINS	BERG
12	16	11	16	4	8	6	9	23	27-C
24	19	26	22	29	25	22	18	32	23
8	12	9	13	8	11	1	5	13	17
22	18	18	9	18	15	18	15	21	14
10	14	5	14	11	18	10	14	9	27
26	22	22	18	23	7	15	11	31	24
16	20-A	13	22	3	10	14	18	20	27
22	17	18	9	27	23	23	14	DR	AWN
7	10	6	13	2	6-B	16	23		
30	26	25	18	25	22	14	10		

A-Now into the regular book opening.

B-If Black played 1-5 here, 28-24 White wins.

C-Now duplicate of game between R. Jordan and Robert Stewart, of Scotland.

WHILTER

Blac	:k: F	ROBIN	HOOD			Whi	ite: FR	IAR	TUCK
11	15	8	15	14	17	6	9-D	19	23
23	19	24	19	21	14	13	6	26	19
9	14	15	24	10	17	14	18	17	22
22	17	28	19	13	9	23	14	32	27
7	11	4	8	5	14-C	10	17	22	26
25	22	26	23	22	13	21	14	27	24
11	16	2	7-B	7	10	1	17	26	31
17	13-1	A 31	26	25	21	19	16-E	24	20-F
16	23	8	11	3	7	12	19	DR	AWN
27	11	29	25	30	25	25	21		

A-Some text books give this as weak.

B—An unusual move, 8-11, 22-18, 10-15, 19-10, 6-22, 30-26, 14-17, 21-14, 1-6, 26-17, 6-9, drawn.

C-6-13 and White can still draw.

D-The attack is a brilliant attempt to win.

E-It is unsafe to allow Black to "King."

F-A well-fought contest.

SINGLE CORNER

Blac	:k: J.	T. B	T. BRADFORD			ite:	GEO. H. KEA		EARNS
11	15	21	14	6	9	22	17	23	27
22	18	8	11	19	15-A	1	6	11	7
15	22	24	19	9	18	17	13	27	31
25	18	4	8	28	24	19	23	7	3
12	16	27	23	20	27	27	18	31	27
29	25	8	12	32	14	7	10	30	26
16	20	23	18	12	16	14	7	27	24
18	14	11	15	25	22	3	19	26	23
9	18	18	11	16	19	18	15	24	20
23	14	7	23	31	27	19	23	23	19-B
10	17	26	19	2	7	15	11		

DRAWN

A—This move is not given in all books. Mr. Kearns states that he played this same game with the late Dr. Schaeffer and won it many years ago.

B—The majority of the plays given here will be found in Richmond's "Alma and Single Corner."

SINGLE CORNER

Blac	k:	M. C. I	PRIEST	•		7	White:	J. A.	DAVIS
11	15	1	6	10	19	2	11	27	31
22	18	26	23	24	15	16		7	2
15	22	13	17	18	22	3	8	5	9
25	18		26	14	10	10	6	2	6
9	13	17	21-A	7	14	8	12	9	14
29	25	18	15	17	10	6	2	6	9
12	16	8	11	22	25	12	16	14	17
18	14	15	8	15	11	2	6	19	16
10	17	4	11	25	29	16	19	20	24
21	14	26	22	28	24	6	10	15	19
16	20	6	10-B	29	25	17	22	24	27
23	18	22	17	24	19	10	15	32	23
6	10	11	15	25	22	19	24	22	26
25	21	23	19	19	16	27	23	9	14
10	17	15	18	22'	17	24	27	17	22
21	14	19	15	11	7	23	19	23	18-C

WHITE WINS

A—This move appeared in Drummond's manuscript many years ago, but was first played by Mr. Beattie in the first English tournament, played in London. B—The correct move here is 6-9.

C—An original game from note B where 6-9 must be played to draw against White's strongest continuation.

SINGLE CORNER

Blac	k: A.	NAS	E			Whit	æ: M.	C. P	RIEST
11	15	10	17	17	26	15	19	16	11
22	18	21	14	31	22	10	17	24	19
15	22	8	11	5	9	19	23	11	8
25	18	22	18	23	18	17	21	19	15
8	11	12	16	2	6	18	22	8	3
24	19	19	12	18	11	27	18	14	10
9	13	3	8	6	15	22	15	6	9
26	22-B	12	3	11	7	21	17	15	11
11	16	13	17	9	14	15	19	9	13
29	25	3	10	7	2	32	27	10	14-C
16	20	6	29	29	25	1	6-A	WH	ITE
30	26	14	10	2	7	17	14	W	INS
4	8	11	15	2 5	18	19	16		
18	14	26	22	7	10	28	24		

A-This is the losing move.

B-We fail to find this move recorded.

C—An original game, in which Black has played his end game poorly.

DUNDEE-SWITCHER

Blac	k:	HUCK	FINN			White	: T(OM SAV	WYER
12	16	21	14	8	12	14	10	5	9
21	17	6	10	32	27	21	25	6	2
9	13	30	25	11	16	10	7	9	14
25	21	10	17	28	24	25	30	3	7
16	19	25	21	7	11	26	22	14	17
23	16	1	6	14	7	30	25	7	11
11	20	21	14	3	10	22	17	17	22
17	14	6	10	17	13	25	21	2	6
10	17	22	17	10	14	17	14	22	26
21	14	13	22	19	15	21	17	6	9
6	10	26	17	11	18	14	10	18	22
29	25	8	11	31	26	17	22	27	23-A
10	17	24	19	14	17	7	3	DR/	AWN
25	21	4	8	23	14	22	18		
2	. 5	27	23	17	21	10	6		

A—A standard draw. These two difficult openings when combined, as above, under two-move restriction play gives both sides an equal chance. The opening has been thoroughly worked out in tournament play.

PAISLEY

Blac	k: E	A. SN	HTI			Wh	ite:	J. J. SNEE		
11	16	16	20	10	14	16	20	20	24	
24	19	23	18-B	17	10	8	11	23	18	
8	11	14	23	6	31!	24	27	24	27	
22	18	27	18	32	27	30	25	8	4	
10	14	9	13	31	24	27	31	27	31	
25	22	2 5	22	28	19	25	21	4	8	
4	8	5	9	7	11	31	27	31	26	
29	25	31	27	8	4	21	17	18	15	
7	10	2	7	11	16	27	24	26	30	
18	15	21	17-A	26	23	11	8	15	10	
11	18	8	11	20	24	24	15	9	14	
22	15	15	8	4	8	18	11	B. W	INS	

A—The losing move.

B—This is decidedly an inferior move, and the student will be disappointed in trying to find the move given in standard text-books on the game. 26-22 will be found to lose also. 27-24 is given in standard works to draw, but the play is delicate and starred repeatedly.

SINGLE CORNER

Black: MR. LINDHILL							e: N.	W. B	ANKS
11	15	21	14	8	11	32	27	3	10
22	18	6	9	25	22	14	17	18	15
15	22	26	23	6	10	23	18	10	14
25	18	9	18	30	26	17	26	13	9
8	11	23	14	10	17	31	22	14	18
29	25	2	6	22	13	16	19	9	6
4	8	27	23-A	11	15	18	14	19	23
18	14	11	15	19	10	1	6	27	24-C
9	18	24	19	7	14	22	18	DRA	WN '
23	14	15	24	26	22	6	10-B		
10	17	28	19	12	16	14	7		
A	-Anot	ther so	und li	ne he	ere is:				
25	22	24	15	15	6	31	l 22	2	3 19
12	16	11	18	1	17		5 9	10	0 14
30	25	22	15	25	22	21	7 23	3:	2 27
16	19	6	10	17	26	7	7 10	9	9 13

ETC., DRAWN MARTINS AND McKAY

B—This assures the draw.

C—The game has been so open the draw was almost a certainty.

DOUGLAS

Black: J. CROSBY							: E.	A. SMI	HT
11	15	6	15	7	14	18	23	5	9
22	17	23	16	24	20	27	18	21	17
8	11	12	19	1	6-B	15	31	23	27
17	13	29	25	31	27	24	8	17	13
9	14	8	12-A	3	7	7	11	9	14
25	22	25	22	27	24	6	2	7	10
4	8	7	10	12	16	31	27	16	19
22	17	27	24	32	27	2	7	10	17
15	19	10	14	6	10	10	15	19	23
24	15	22	17	13	9	8	3	17	14
10	19	2	7	14	18	27	23	WHI	TE
17	10	17	10	9	6	3	8	WII	NS

A—The proper continuation here is 7-10, 25-22, 2-6, 27-24, 5-9, 22-17, 8-12, 17-14, 9-18, 26-23—Drawn, P. P.

B-5-9, 13-6, 1-10, would have brought the Black forces to a drawable position, and if anything, gave White "food for thought."

FIFE

Black: N. W. BANKS							White: J. WAREHAM				
11	15	28	19	15	24	21	14	3	12		
23	19	13	22	28	19	13	17	14	10		
9	14	25	9	4	8	31	26	1	5		
22	17	6	13	22	18	7	11-A	20	16		
5	9	29	25	8	11	27	23	12	19		
26	23	8	11	18	15	12	16	23	16		
9	13	25	22	11	18	19	12	15	19		
24	20	11	15	23	14	11	15	16	11-C		
15	24	32	28-B	10	17	12	8	DR	AWN		

A-Banks makes a clever variation from the accepted 1-6 at this point.

B—J. P. Reid played 27-24 against Wyllie, with a drawn result. C—Banks has, as usual, followed Wyllie's advice, and "kept the draw in sight."

DENNY

Blac	:k: A.	P. SC	HMUT	White:	WM.	HOG	AN		
10	14	21	17-A	16	19	13	6	22	26
22	17	10	15	21	17	2	25	20	16
7	10	17	14	6	10	26	22	12	19
17	13	12	16	27	24	25	29	32	27
3	7	25	21	1	6	22	18	23	32
24	20	8	12	31	26	15	22	30	16
14	18	29	25	18	23	24	6	11	20
23	14	4	8	25	21	29	25	2	4
9	18	26	22	6	9-G	6	2	DRA	WN

A-Modern players all seem to favor 26-23 here, as follows:

26	23	30	26	25	22	21	17	19	3
10	14	6	10	18	25	18	25	25	30
			19						
11	15-B	1	6-C	14	18	10	17	6	10-E

Then 32-28, 10-15-F, 26-22, 17-26, etc.

Drawn: Third American Tourney.

B-6-10 leads to pretty play.

C-8-11 draws.

D-Improves P. P. Old-line play goes 26-23.

E-Only move to draw.

F-Old-line play gives 15-19 to draw.

G-12-16 wins for Black.

EDINBURGH

Black: L. C. GINSBERG						Whi	te: A	. JORD	AN
12	16	25	22	9	14	26	22	2	11
24	19	8	11	18	9	17	26	25	21
16	20	22	18	5	14	31	22	11	15
22	18	9	13	22	18	3	8	21	17
11	15	26	22	13	17	19	15	15	18
18	11	6	9	18	9	11	18	22	15
8	24	29	25	6	13	23	14	13	22
28	19-B	1	6	21	14	7	10	27	24
4	8	30	26-A	10	17	14	7	DRA	WN

A-Kear's Encyclopedia gives 31-26 here.

B—This game is from a recent match which Jordan won. In a later match between the same players, Ginsberg won by 3 to 1, the balance of the games being drawn.

PAISLEY

Blac	Black: E. A. SMITH White: J. CROSBY										
11	16	6	9	2	6	19	23	1	10		
22	18	25	21	29	25	18	15	7	2		
16	20-A	9	18	16	19	23	26	23	18		
18	14	23	14	23	16	17	14	2	6		
9	18	16	23	12	19	26	30	10	15		
23	14	27	18	27	24	25	21	28	24		
10	17	4	8	20	27	30	26	18	14		
21	14	30	26	31	15	14	10	6	9		
8	11	8	11	7	10	26	23	14	18		
24	19-A	26	23-B	14	7	10	7	9	6		
11	16	11	16	3	19	6	10	18	22		
26	23	32	27	21	7	15	6	24	20		

DRAWN

A-Old-line play.

B—The move preferred here seems to be 31-27, followed by 1-6, then 26-23, ending finally in a draw. An original game from this point.

CROSS

Blad	ck: A	. J. KL	INK	A		White:	WM.	HOC	AN
11	15	25	18	5	14	28	24-A	16	20
23	18	16	20	16	7	18	23	6	1
8	11	29	25	3	10	9	14	20	24
27	23	20	27	20	16	23	27	1	6
4	8	31	24	8	12	14	18	24	27
23	19	2	6	16	11	27	31	25	29
9	14	25	22	14	18	21	17	26	22
18	9	6	9	11	7	13	22	6	9
5	14	22	17	10	14	18	25	23	18
22	17	10	14	7	2	32	27	9	5
15	18	17	10	23	27	24	19	18	14
26	22	7	14	32	23	27	23	30	25
18	23	24	20	18	27	19	15	14	18
22	18	1	5	2	6	31	26	25	21
12	16	19	16	27	31	15	10	18	14
18	9	9	13	6	9	12	16	BLA	
6	22	18	9	14	18	10	6	WI	NS

A—Both players have played perfect book to this point, where White slips, and, of course, loses. The play for the draw is a trifle delicate, and goes thus:

9	14	23	27	18	25	32	27
18	23	*21	17	27	32	30	25
	12	13	22	25	22		

DRAWN-BOWEN

DENNY

Blac	k: W	и. н	White:	A.	P. SCH	MUTZ			
10	14	3	8	5	9	13	22	18	22
22	17	32	28	23	19	25	18	10	7
7	10	11	15	11	15	10	28	27	23
23	19-A	27	23	19	16	7	2	15	11
11	15	15	24	15	19	28	32	6	9
26	22	28	19	16	11	2	7	17	13
9	13	8	11	19	24	32	27	23	26
24	20	19	16	11	7	18	15	13	6
15	24	12	19	24	27	9	14	1	10
28	19	23	7	31	24	7	10	7	14
8	11	2	11	14	18	14	18	22	25
30	26	26	23	22	15	21	17	29	22-B

DRAWN

A—From this move it would appear (as we afterwards learned) that White is trying for a private cook of his own.

B-A well-played game on original lines.

DENNY

Black: E. A. SMITH			MITH			V	White:		J. CROSBY	
10	14	29	22	10	15	18	14	5	14	
22	18	4	8	19	10	16	20	30	26	
11	15	24	19	6	15	14	9	14	17	
18	11	15	24	27	23	1	5	22	18	
8	15	28	19	5	9	17	14	17	22	
25	22-A	8	11	21	17	15	19!	26	17	
14	18	26	23	12	16	23	7	13	22	
23	14	7	10	32	28	3	26!	18	15	
9	25	23	18	9	13	31	22	2	7-B	

BLACK WINS

A—Rather unusual. P. P. gives 24-20, or 26-22, or 24-19, favored in the order given. We believe that 25-22 is not usual, as it enables Black to escape rapidly from a threatened cramp.

B—White could have obtained a dull and uninteresting, though sound, draw by 24-19 at note A, which would have thrown the game into straight Defiance with colors reversed.

EDINBURGH-CHOICE

Blac	k: L.	M. L	EWIS		White: ALFRED JORD				
9	13	15	19-D	8	12	7	11	1	5
22	17-A	24	15	23	16	27	23	14	10
13	22	10	19	12	19	11	16	6	15
25	18	23	16	32	27	22	18	28	24
11	15	12	19	3	8-F	14	17	2	6
18	11	29	25-E	27	23	18	14	17	14-G
8	15	5	9	8	12	17	22	15	18
21	17-B	25	22	23	16	26	17	23	19
4	8	9	14	12	19	19	26	DR.	WN
17	13-C	27	23	31	27	30	23		

A—An opening replete with brilliant shots and combinations. It is a good game for White.

B—This is strongest, attacking Black's double corner. It has been more thoroughly explored than 29-25.

C—The accepted move, 23-19 preventing the 15-19 break contains no particular advantage for White. D—Considered best for Black at this stage.

E-It is possible to vary here with:

27	23	23	16	30	26	13	9
8	12	11	20	7	11	5	14
23	16	29	25	23	18	18	9
12	19	7	11	6	10	10	14
32	27	25	22	26	23	22	18
7	11	11	15	20	2 4	11	16
27	23	26	23	28	19	9	6
3	7	2	7	15	24	1	10

DRAWN; PUBLISHED PLAY

F-Reynolds, the Internationalist, tried this on Iordan.

G-Mr. Jordan's method of drawing shows his finished style, which is so much appreciated by the student and expert.

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KELSO-SECOND

Blac	:k: A.	. P. S	CHMU		Wh	ite:	E. A. SMITH		
10	15	11	15	5	14	11	16	19	26
24	19	17	13-A	29	25	20	11	30	23
15	24	15	24	11	15	7	16	3	8
28	19	27	20	25	22	26	22	32	28
6	10	8	11	1	6	16	19	8	11
22	17	22	18	22	17	23	16	28	24
9	14	4	8	8	11	12	19	11	16
25	22	18	9	31	27	27	23	*22	18-B

DRAWN

A-The conventional move is 27-24, and goes:

27	24	3	10	26	23	12	19
8	11	31	27	1	5	23	16
23	18	2	6	30	26	14	18
14	23	27	18	5	9	16	11
17	14	6	9	24	20	18	25
10	17	32	28	15	24	29	22
21	14	9	14	28	19	10	14
7	10	18	9	11	15	26	23
14	7	5	14	19	16	9	13

DRAWN; VARIOUS

B-24-20 loses, as Black later captures the piece on 26. The star is well placed.

EDINBURGH-SWITCHER

Black: W. E. DAVIS White: V. C. TOWNSEND									
9	13	23	16	14	23	18	9	13	22
21	17	12	19	27	18	8	12	26	17
11	15-A	17	14	8	12	9	5	19	26
25	21	9	18	32	27	3	7	31	22
5	9-B	22	15	12	16	30	25	10	15
29	25-C	6	9	27	23	7	10	17	14
15	19-D	25	22	4	8	25	22	15	19
24	15	9	14	15	10	2	6	DRA	WN
10	19	22	18-E	7	14	22	17		

A—This is now the regular Switcher opening.

B-Said to be a dangerous line for White to play against.

C-23-18 is also strong, and is always adopted by R. Stewart, the present world's champion.

D—The text has been found inferior to 9-14 in strength, but has some interesting points. An example of 9-14 play:

9	14	. 8	11	1	6	15	24	11	16
23	18	31	26	14	9	28	19	18	15
14	23	11	16	6	10	7	11	16	20
27	11	23	19	9	5	22	18	15	11
8	15	16	23	7	11	2	6	20	24
17	14	26	10	30	26	26	23	19	15
10	17	6	15	3	7	6	9	12	16
21	14	24	19	25	21	5	1	6	10
4	8	15	24	11	15	10	14	DRA	AWN
26	23	28	19	32	28	1	6		

PUBLISHED PLAY

E-The reader may vary here with:

22	17	27	23	26	22	27	23	10	7
13	22	3	7	7	11	1	5	19	26
26	10	23	16	31	27	32	27	7	3
7	14	8	11	6	10	10	15	26	30
30	26	15	8	22	17	17	10	DR	AWN
2	6	1	20	11	16	15	10		

PUBLISHED PLAY

DOUGLAS

Blac	:k: M/	STE	Wh	ite:	E. A. SMITH				
11	15	10	19-B	11	15	1	5	12	16
22	17	23	16	27	24	32	27	26	22-F
8	11	12	19	7	11-D	2	6	19	26
17	13	22	18	31	27	25	22	30	23-G
4	8	9	14	8	12	3	7	W	HITE
25	22-A	18	9	24	20	22	17	V	VINS
15	19	5	14	6	10	5	9		
24	15	29	25-C	27	24-E	27	23		

A-Admitted to be a weak opening for White.

B—The Dyke break is very popular, but the alternative 2 for 2 is again receiving some attention from the experts.

C—The same position may be arrived at from the Dyke:

11	15	10	19	8	11	9	14
22	17	23	16	25	22	18	9
15		12	19	4	8	5	14
24		17	13	22	18	29	25

Now same as text at note C.

D-7-10 or 8-12 is book play:

7	10	2	7	14	18	15	22
25	10 22	32	27	27	23	24	8
8	12	7	11	18	27	12	16
22	17	26	22	22	18		24

ETC., DRAWN: PUBLISHED PLAY

E—Have run up to this position a number of times, although it does not appear in the text-books.

F-30-25 makes the quick win.
G-For those who see a Black draw, continue:

16	19	18	25	25	30	11	15
23	16	24	19	12	8	19	16
14	18	15	24	30	26	26	23
16	12	28	19	8	3	3	8

WHITE WINS-E. A. Smith

				KE	LSO				
Blac	:k: S. '	WESL	WO		Wb	ite:	K. T. L	AVE	LLE
10	15	27	24	2	7	26	23	14	23
21	17	3	8	27	23-B	7	11-D	25	22
6	10-A	31	27	8	11-C	23	19	10	15
17	13	9	14	25	22	15	24	17	14
1	6	18	9	16	20	28	19	15	19
23	18	5	14	23	16	20	24	22	18
12	16	22	17	20	27	30	25	23	26
24	20	11	16	32	23	11	16	18	15
16	19	20	11	12	19	19	12	WH	ITE
25	21	7	16	23	16	24	27	WI	NS
8	12	29	25	11	20	22	18		

A—It is rumored that the experts all over the country are "tearing this move apart to see how the wheels go around." To date it is still considered a weak move.

B—The new edition of *Lee's Guide* plays nothing but 24-20 here.

C—This is evidently the catch, as 8-11 is the correct reply against 24-20, but loses against the text move. The draw move here is 16-20:

16	20	8	12	4	8	10	28
23	16	25	22	28	24	14	9
20	27	12	19	14	18	6	10
32	23	26	23	23	14	9	6
12	19	19	26	15	18	10	15
23	16	30	23	22	15	6	2
		DRA	WN	BY S. WES	LOW		

D-4-8 also loses as follows:

4	8	28	19	*20	24	26	23
23	19	8	11	*19	16	24	27
15	24	*30	26-E	11	20	22	18

WHITE WINS-A. P. SCHMUTZ

E—If White slips here by playing 30-25, thinking to obtain the win by the same play as when Black goes 7-11, as in the text, there is a chance for Black to draw:

	25	16	12	8	3	8	12
	15	24	27	_	27	24	20
	16	12	8	3	8	12	8
20	24	27	31	27	24	20	24

DRAWN-E. A. Smith

SECOND DOUBLE CORNER

Blac	k: H	. B. R	EYNOL	DS	White: A. P. SCHMUT				
11	15	29	25	10	19	15	11	27	31
24	19	10	14	24	15	8	15	11	8
15	24	27	24	9	13	18	11	31	27
28	19	16	20	18	9	7	10	8	4
8	11	31	27	5	14	27	24	9	14
22	18	6	10	22	18	20	27	4	8
11	16	32	28	6	9	23	18	2	7
25	22	1	6-A	25	22-B	14	23	8	4
4	8	19	15	12	16	26	12		

BLACK WINS

A-A familiar Single-Corner position.

B—The loser evidently. The usual play, which draws, is as follows:

15	10	25	22	15	10	22	18
	16	16	19	18	23	31	27
18	15-C	23	16	27	18	1	5
7	11	14	18	14	23	20	24
26	22	30	25	10	6	5	14
11	18	7	14	23	27	27	23
22	15	16	11	6	1	28	19
2	7	8	12	27	31	23	7

DRAWN-J. F. HORR

C—The older continuation goes thus:

28	24	21	17	11	8	23	16
*16	19	14	21	3	12	12	19
24	15	10	6	18	11	27	23
8	12	7	10	9	14	19	24
25	22	15	11	6	1	23	18
12	16	10	15	16	19	14	23

DRAWN-ROBERTSON

DUNDEE

Bla	Black: J. T. BRADFORD				White: H. B. REYNOLDS					
12	16	7	10-B	10	14	18	23	18	9	
24	20	26	22-C	15	10	2	7	13	6	
`8	12	10	14	6	15	23	26	29	25	
28	24	18	9	13	6	7	10	6	2	
3	8	5	14	14	17	26	30	25	22	
23	18	29	25	25	21	28	24	2	7	
9	13-A	14	18	17	22	22	25	32	27	
21	17	30	26-D	26	17	24	20	31	24	
16	19	1	5	19	23	25	29	8	11	
24	15	32	28	16	11	10	14	7	16	
10	19	2	7-E	23	32	30	25	12	28	
18	15	20	16	11	7	17	13	20	16	
11	18	5	9	18	22	25	22	28	32	
22	15	22	17	7	3	14	17	16	11	
13	22	7	10	15	18	22	18	32	27	
25	18	17	13	6	2	17	14	11	7	

DRAWN

A—This game is primarily of interest, due to this move and the 21-17 reply. None of the experts cared to venture it in the Third or Fourth American Tourneys. Hugh Henderson, annotating the Second American Tourney games, comments on it as being of "Transient interest." It is again being tested by the experts, and later important matches will undoubtedly produce abundant play on 9-13 with the 21-17 reply, D'Orio's favorite.

E—The reader would do well to look into the possibilities of 5-9 here.

B-Other P. P. varies here with:

7	11	20	11	1	10	31	22
26	22	6	10	13	6	12	16
5	9	15	6	2	9	25	21
22	17	8	22	30	25	10	14
11	16	17	13	22	26	22	18

DRAWN-A. R. DOSSETT

C-29-25, 12-16, 20-11, 6-9, Black wins.

D—Beware of 20-16, 19-23, 16-11, 6-10, 15-6, 1-10, 22-6, 2-9, 27-18. Black wins. Klinka scored on Bradford.

DENNY

Blac	k: JE	SSE I	3. HA	NSON	Wh	ite: JC	HN	T. CAR	ROLL
10	14	14	17	8	11	15	19	18	27
23	19	21	14	32	27	22	17	17	10
11	16	9	25	11	15	6	10	11	15
19	15	29	22	27	23	13	9	20	11
16	19-A	10	14	4	8	10	15	15	18
22	17	27	23	26	22	17	10	7	2
. 7	10	7	11	8	11	5	14	1	5
17	13-B	23	7	24	20	10	7	2	7-D
3	7	2	25	12	16	15	18	DI	RAWN
25	22-C	30	21	31	26	21	17		

A—An excellent move if Black desires to mix things. B—It is interesting to recall that in the match for the world's championship, held in Edinburgh, Scotland, in 1902, between Richard Jordan and Harry Freedman, Jordan lost with the Black pieces. The only game he lost in the whole match. Score: Jordan, 7; Freedman, 1; drawn, 21, and the remaining games were unplayed. Where the text goes 17-13 Freedman played 24-20, obtaining a powerful position and later winning the game, but the text is best.

C—Mr. Campbell, in the 1899 International Match Games, adopted this move against Mr. Halliwell, which terminated in a fine draw. 27-23 is enjoying popularity to-day, and is strongest.

D-A fine game.

DENNY-SECOND

Blac	:k:	JOHN	T. BRA	DFO	RD	White:	A.	P. SCH	MUTZ
10	14	7	11	10	14	10	17	12	19
24	19	29	25	22	17	21	5	31	27
6	10	11	16	14	18	4	8	20	24!
22	17	17	13	9	6	5	1	27	18
9	13	8	11	1	10	8	11	19	23
28	24	25	22	13	9	1	6	18	14
13	22	3	7-A	11	16	16	20	24	27
25	9	24	20	20	11	6	10	14	10
5	14	15	24	7	16	18	23	27	31
26	22	23	19	9	6	10	7	10	7
11	15	16	23	2	9	24	28	31	27
22	17	27	9	17	14	7	16	7	2-B

DRAWN

A—2-6 here would lose by the old shot. It is difficult to see where Black gains anything by holding White down so hard. The reader will note that by throwing the piece White gets away and makes Black step for the draw. The usual run-up of this game is as follows:

10	14	28	24	11	15	29	25
24	19	13	22	22	17	11	16
6	10	25	9	7	11	25	22
22	17	5	14	17	13	16	20
9	13	26	22	2	6	23	18

ETC., DRAWN—SHEARER'S HANDBOOK

The reader will note from this run-up that the ending looks for more promising for Block

ing looks far more promising for Black.

B—The drawn position arrived at in this ending is really unique. Black must have the move in his favor, and then it just draws, provided Black takes immediate advantage, if White goes on square 16, by throwing the piece and taking the breeches. The draw may be arrived at from other openings.

DOUBLE CORNER DYKE

Blac	k: N.	W. B	ANKS		White:	MR.	SOUT	THWOR	TH
9	14	6	15	4	8	18	25	11	18
22	17	21	17	22	17	23	7	14	9
11	15	5	9	9	14	2	11	6	10
25	22	17	13-A	31	27-B	17	14	9	6
15	19	1	6	8	11	10	17	10	14
23	16	29	25	26	22	21	14	6	2
12	19	7	10	3	8	15	18	18	22
24	15	25	21	30	26	26	22	2	7
10	19	8	12	14	18	25	30	DRA'	WN
17	10	27	24	27	23	22	15		

A-29-25 is the regulation reply here. Banks had great success with 27-24 at this point in the Fourth American Tourney:

27	24	10	19	32	27	9	13	7	3
2	6	25	18	8	12	15	10	11	16
22	18	3	7	27	24	7	11	3	7
15	22	17	14	13	17	10	7	16	19
24	15	9	13	24	15	17	22	7	11
7	10-C	29	25	6	9	26	17	19	23
30	25	1	5	25	21	13	22	14	9

WHITE WINS-N. W. BANKS

B—It is possible to vary here with:

26	23	24	20	20	11	23	16
19	26	3	7	7	16	12	19
30	23	32	27	27	24	24	20
8	11	11	16	16	19	19	24

DRAWN-W. E. DAVIS

C-The following draws:

9	13	4	11	3	10	10	14
32	27	17	14	27	23	24	20
6	9	9	18	1	6	14	17
26	23	23	14	23	19	19	16
8	11	7	10	6	9	11	15
15	8	14	7	28	24	16	12

DRAWN: PUBLISHED PLAY

DENNY-LASSIE

Blac	ck: W.	H. H	IOGAN		Wh	ite:	A. P. SCHMUTZ			
10	14	25	9	8	11	32	23	31 2	7	
24	20	5	14	26	22-F	15	18	22 1	7	
11	15	29	25	3	8	16	11	15 1	8	
28	24-A	15	18-B	22	15	18	27	8 1	1	
6	10	31	26-C	11	18	11	8	18 2	2	
22	17	8	11	20	16-G	7	11	.19 1	5	
1	6	26	22-D	8	11	8	3	10 2	8	
23	19	4	8-E	24	20	11	15	17	1	
9	13	22	15	11	15	25	22	BLACE	ζ	
26	23	11	18	27	24	27	31	WINS		
13	22	30	2 6	18	27	3	8			

A-22-18 is the move most in favor at present.

B—A bold move. It is doubtful if it will draw against proper play.

C—Decidedly weak. 32-28 keeps the situation in hand.

D—Nothing is gained by running down the piece. Again 32-28 seems the best move here.

E—An intricate shot is developed here by 11-16, but only draws.

F—White's last chance to obtain a draw. 32-28 is the move.

G—White's persistence in running down the piece since note D has, at last, proved his undoing. The end of the road has been in sight for some time, and this is the jumping-off place.

EDINBURGH-SECOND

Blac	k: E.	C. W	ATERH	OUSE	;	White:	w.	E. DA	VIS
9	13	27	18-D	13	22	21	14	9	13
24	19	12	16-E	26	17	16	20	18	15
11	15	26	23	9	14-G	29	25	13	17
28	24	8	12-E	18	9	11	16	15	11
6	9-A	24	19	6	22	32	27	5	9
23	18-B	4	8-E	25	18	2	6	14	5
1	6-C	30	26	8	11-H	25	22	7	10
18	11	3	7-F	18	14	6	9	11	7
7	23	22	17	10	17	22	18		

WHITE WINS

A—The play and analysis of experts have proven that this is the only way to form up the black pieces in this opening.

B-22-18 makes it easier for Black.

C-8-11 gives Black a very weak game.

D-26-19 also draws, but 27-18 is best.

E—The reader will note that Black does not go into square 20. To do so gives White the advantage.

F—8-11, 22-17, 13-22, 26-17, 9-14, 18-9, 5-14, 25-22, etc., is stronger, and draws as played between A. Jordan and Geo. Jewitt.

G-9-13, 18-14, 13-22, 25-18, 10-17, 21-14, 6-10, 14-9, 5-14, etc., draws as played between E. Leader and R. T. Ward.

H—Geo. Jewitt, with the blacks, played 10-14 here against R. Jordan and lost as follows: 10-14, 18-9, 5-14, 29-25, 7-10, 25-22, 2-7, 31-26, 16-20, 22-17, 8-11, 26-22, 11-15, 32-28, 15-24, 28-19, 20-24, 22-17, 24-27, 18-9, 27-31, 23-18, White wins.

KELSO-SWITCHER

Blac	Black: E. A. SMITH White: C. R. CASSIDY										
10	15	12	19	7	11	6	24	3	8		
21	17	17	13	25	22	22	18	27	20		
11	16	8	12	19	24	1	6	8	29-E		
24	20-A	22	18	28	19	29	25-C	31	26		
16	19	15	22	9	14	11	16!-D	B	LACK		
23	16	26	17-B	17	10	20	11	V	VINS		

A—Leaving the usual beaten path. In fact, the whole game is off book, but the fantastic positions sometimes derived from skittle play lead to beautiful combinations.

B—Weak and wild. 25-18 is the only way to take. White is succeeding in his endeavor to make the game "off."

C-Notwithstanding all the foregoing play, 30-26 would now give White an excellent position and probably make Black run.

D—White, by continually playing wild, has at last given Black an opportunity to put over a neat shot. The idea in this trap arises many times in different openings.

E—"Ain't it a grand and glorious feeling?" The win is now assured.

DUNDEE

Blac	k: A.	P. SC	HMUT	White:	WM.	HOC	AN		
12	16	8	15	11	15	10	14	5	14
24	20	22	18	22	18-C	23	19	10	7
8	12	15	22	15	22	7	11	26	31
28	24	25	18	26	17	27	23	7	3
3	8	4	8-B	6	9	22	25	11	16
24	19	32	27	30	26	31	26	3	7
11	15-A	9	14	9	13	25	30	16	20
20	11	18	9	26	22-D	26	22	19	15
15	24	5	14	2	7	30	26	DRA	WN
27	20	29	25	22	18	22	17		
7	16	8	11	13	22	1	5-E		
20	11	25	22	18	9	17	10		

A—The conventional break which keeps Black from getting too cramped.

B-Old play by Wyllie varies here with:

9	14	12	19	8	12	16	20
18	9	22	17	22	17	26	23
5	14	6	10	1	5	· 19	26
29	25	17	13	17	10	30	23
10	15	4	8	5	14	15	18
25	22	13	9	32	27	10	6
15	19	10	15	12	16	2	9
23	16	26	22	31	26	21	17

DRAWN

C—This weakens White's game, and the draw was only found after some intense analysis. See note E. D—Black for choice.

E-On this line White returns just in time. Is it possible that White could have seen the draw in

cross-board play if Black had gone:

26		15	24	1	5	22	26
17	10	6	2*-G	*10	6		18
11	15	24	27	27	31	26	23
9	6*-F	2	7*-G	7	10	18	15

DRAWN-E. A. Smith

F-23-18-H, 15-24, 18-15, Black wins.

G-23-19, 22-18, etc., Black wins.

H-10-7, 15-24, 7-3, 24-27, 3-7, 27-31, 7-10, Black wins.

DENNY-LASSIE

Blac	:k: N.	W. 1	Banks			Wh	ite:	L. M	I.	LEWIS
10	14	3	8	9	25	7	16	1	9	24
24	20	24	19	29	22	24	20	1	6	12-B
11	15	1	6	5	9	15	24	2	4	27
22	18	28	24-A	31	27	28	19	3	0	26
15	22	11	15	9	14	10	15	2	7	31
25	18	18	11	27	23	19	10	2	6	23
6	10	8	15	6	9	16	19	3	1	26
26	22	20	16	32	28	23	16	2	2	18
8	11	14	18	9	13	12	19	1) F	RAWN
27	24	23	14	16	11	20	16			

A—Seldom played, 32-27 is usual here, and is considered stronger. We submit an example:

32	27	5	14	26	17	18	25	7	3
11	15	30	26	13	22	24	20	8	12
18	11	11	15	20	16	6	9	3	7
8	24	19	16	15	18	11	7	25	30
28	19	12	19	21	17	2	11	7	10
9	13	23	16	10	15	16	7	15	18
22	18	14	18	27	24	9	13	10	15
7	11	16	11	22	25	17	14	18	22
18	9	18	22	29	22	4	8	DRA	WN

A. JORDAN

B-16-11 loses. Mr. Lewis states that he came to grief in trying it on a Mr. Kirkpatrick. The play probably ran like this:

	11	11	4	11	15	18	14
24	27	2	18	18	23	27	23
10	7	4	8	30	25	25	22
14	18	27	31	23	26	23	19
22	15	8	11	15	18	22	18
4	8	31	27	26	31	31	26-C

ETC., BLACK WINS

C—It is understood that any deviation from the foregoing will lose for White much quicker. The student will have no trouble in working out the various lines for a Black win.

			SI	NGLE	COR	NER			
Blac	:k: F	L L. JA	CKS	ON	V	Vhite:	A. P	. SCH	MUT2
11	15	6	10	11	15	30	25	9	5
22	18	25	21	27	23	23	19	31	27
15	22	10	17	15	24	25	22	5	9
25	18	21	14	28	19	19	16	28	24
12	16	1	6	5	9	4	8	9	5
18	14	30	25-		5	16	11	24	19
10	17	6	10	10	15	8	15	5	9
21	14	25	21	19	10	10	19	19	16
9	18	10	17	7	21	22	17	9	5
23	14	21	14	5	1	19	15	16	11
16	20	2	6	21	25	17	14	5	1
29	25	26	22	1	6	32	28	11	7-C
8	11	6	10	25	30	14	9	WH	
24	19	22	17	6	10	15	10	WI	NS
A	-We	submit	altı	ernative	e play	fron	1 De	nvir's	S. C.
boo	k:				-				
26	22		3	7		27 20		17	13
6	10		23	18		19 23	3	10	7
30	26		4	8	2	28 24		13	6
10	17		22	17		23 20		7	3 1
22	13		8	11		24 19	9	6	
11	15		17	14		26 3 !		3	8
19	10		11	15		l9 1		2	6
7	14		18	11		31 20	5	8	12
26	22		7	16		l5 10		6	9
14	17		13	9		26 22		14	10
27	23		16	19		20 19	5	9	14
17	26		32	27		22 1		12	16
31	22		20	24-B	1	l6 11	l	14	18
			D	RAWN-	-DUR	GIN			
_									

B—2-7, 9-6, 7-11, 6-2, 11-15, 2-7, 15-18, 7-10, 19-23, 10-15, 23-32, and White wins.—Durgin.

C—Having the move and a commanding position, White won.

EDINBURGH-SWITCHER

Blac	:k: V	7. C. TO)WNSE	ND		White	: W.	E. DA	VIS
9	13	13	22	10	17	20	27	7	16
21	17	26	17	21	14	32	23	13	9
11	15	4	8-A	16	20	8	11	10	14
25	21	29	25	23	19	2 8	24	9	5
8	11	1	6-B	18	22	11	15	14	17
17	14	25	21	25	18	18	11	5	1
10	17	15	18-C	6	10	7	16	17	21
21	14	30	25	14	9-E	24	20	19	15
6	10	. 11	16-D	5	23	3	7	16	19
22	17	17	13	27	18	20	11	DRA	WN

A—One of Black's strongest lines. The number of good lines which offer a variety of strong attacks is so varied that the difficulty is in choosing.

B—This is the older continuation, and gives Black the better end-game. 2-6 is the modern line, and leads to interesting combinations.

C—15-19 is more in vogue, and is slightly stronger. D—There is alternative play here: 12-16, 24-20, 16-19, 23-16, 18-22, 25-18, 10-15, 27-23, 15-22, 14-10, 6-15, 31-26, etc., drawn.—Shearer's Handbook.

E—Its source is not given, but the play to here will be found in the Third American Tourney Book, which leaves it here as drawn.

KELSO-EXCHANGE

Blac	ck: H.	B. RI	EYNO	LDS	White: W. A			. ROBERTS		
10	15	18	11	5	9	31	27	3 7		
22	18	8	15	23	19	1	6	18 11		
15	22	24	20	6	10	27	18	7 23		
25	18	4	8	27	23	11	16	2 4 19		
9	13-A	28	24	9	14-D	20	11	BLACK		
29	25-B	8	11	23	18-E	7	23	WINS		
11	15-C	25	22	14	23	26	19			

A—This is Reynolds' favorite line, which he always adopts. The 11-15 exchange is natural looking, but is now claimed by some players to be weak. 6-10 is also played here.

B-18-14 is also considered strong here.

C-There is other play here on:

11	16	6	9	16	19	6	15
18	14	19	15	23	16	18	4
16	20	. 4	8	. 12	19	9	18
24	19	27	23	30	25	22	15
8	11	11	16	1	6	19	24
23	18	25	22	15	10	28	19

DRAWN: PUBLISHED PLAY

D—A strong move. The game is beginning to tighten up.

E—The loser. It is always well to calculate carefully before throwing a piece. Still the pretty win is not so apparent.

KELSO-CROSS

Blac	k: W.	H. H	OGAN			White:	A. P.	SCHMUTZ
10	15	6	9	13	22	9	14	23 26
23	18	21	17	26	17	27	24	31 22
12	16	1	6	3	7	19	23	14 23
21	17-A	27	24	29	22	24	20	11 8
16	19	11	16	7	10	16	19	4 11
17	14	20	11	32	27	10	7	3 8
8	12	7	16	10	19	12	16	11 15
25	21	18	11	17	14	22	18	20 11
9	13	9	25	6	9	5	9	WHITE
24	20	24	15	14	10	7	3	WINS

A—Old-line play which manages to hold a certain percentage of popularity. Modern play goes like this:

26	23	24	19	14	7	18	11	23	16
8	12	15	24	3	19	20	24	14	30
30	26	28	19	32	28	27	20	11	7
16	20	11	16	2	7	4	8	12	19
21	17	25	21	21	17	11	4	26	23-C
9	13	1	6	7	10-B	6	10	19	26
	14		15		25	20	11	4	8
6	9	7	10	10	15	9	14	10	15

ETC., DRAWN-H. HENDERSON

B—This corrects Third American Tourney play where Black plays 4-8 and loses. The correction is by Mr. Saul Weslow, the rising young Boston player. C—Here is one of the neatest draws ever published: 4-8, 30-23, 8-11, 10-14, 7-3, 23-26, 22-18, 14-23, 31-22. At this point Tescheleit, the 1922 London champion, resigned, unable to fathom the draw: 23-26, 11-15, 19-23, 15-18, 26-30, 18-27, 30-26, drawn. H. Henderson.

BRISTOL

Blac	:k: J.	T. BI	RADFO	RD	W	hite:	H. B. REYNOLDS			
11	16	22	17	11	16	25	22	21	25	
24	20	6	10	20	11	9	13	30	21	
16	19	27	24	7	16	21	17-B	27	24	
23	16	8	11	24	20	14	21	28	19	
12	19	32	27-A	3	7	23	18	16	30-D	
22	18	4	8	20	11	19	23-C	7	2	
9	14	17	13	7	16	18	11	30	26	
18	9	8	12	31	27	23	32	2	6	
5	14	29	25	6	9	11	7		ACK	
25	22	1	6	13	6	32	27	W	INS	
10	15	27	23	2	9	22	18			

A—Somewhat irregular. Probably an endeavor to throw Black off the usual lines. The following is old, standard, sound play:

20	25	21	14	23	18	18	4
4			17		10	27	31
	13		23		23		8
		19			9	_	26
	27	30	23	23	19	8	11
1	5-E	17	26	3	8	26	17
25	22	31	22	20	16	11	7
	17	8	12	11	27	10	14

DRAWN-J. WYLLIE

B—An example of misjudgment. White could draw, and almost win by playing 30-25 at this stage.

C-This wrecks White's hope of a draw.

D-The finishing touch.

E—15-18 here is said to win, but we do not have the play; we understand that the win is complicated and scientific.

EDINBURGH-SWITCHER

Black: H. B. REYNOLDS					White: A. P. SCHMUTZ							
9	13	15	18	17	21	10	14	25	30			
21	17	24	20	27	23-C	18	9	7	2			
11	15-A	10	15-B	15	19	5	14	30	25			
25	21	28	24	24	15	22	17	31	26			
8	11	2	6	11	27	14	18	15	19			
17	14	30	26	32	23	17	14	2	7			
10	17	6	9	8	11	11	15	19	24			
21	14	17	13	23	18	14	10	7	11			
6	10	4	8	7	10	21	25	24	27			
22	17	13	6	14	7	29	22	26	23			
13	22	1	17	3	10	18	25-D	25	22			
26	17	23	14	26	22	10	7	11	15-E			

DRAWN

A—This move completes the regular opening, Switcher, an opening in which Black is conceded to have the best game.

B-An odd move, seldom played, but known. 2-6 is

the popular choice.

C—Hugh Henderson, playing Wm. Bryden, in the second round of the 1901 Scottish Tourney, held in Glasgow, Scotland, varied here with:

26	23	16	23	24	15	19	14
12	16	27	9	11	25	2	6
14	9	21	25	9	6	14	17
5	14	29	22	7	10	32	27
23	19	15	19	6	2	25	30

DRAWN

D—The reason for Black not making a more determined resistance to White's crowning is now apparent.

E-It failed to work, for White just gets through

nicely.

DUNDEE-CHOICE

Blac	ck: C	. F. B/	ARKER		W	uite: F	. L. I	McLELI	AN
12	16	8	11	2	18	9	14	14	18
22	17	19	16	27	24	17	13	25	22
8	12	12	19	20	27	19	23	18	25
17	13	23	16	31	2 4	13	9	30	21
16	20	9	14	11	27	23	27	23	18
24	19	22	17	32	14	9	6	21	17
4	8	14	18-A	15	19	27	31	18	22
25	22	26	23	14	10	6	2	17	13
11	15	10	15	7	14	31	27	DRA	WN
29	25	23	14	17	10	2	7		
15	24	6	9	5	9	27	23		
28	19	13	6	21	17	7	2		

A—11-15 appears to be the accepted move to-day. The same as played between Messrs. Campbell and McKelvie in 1902. The play goes:

11	15-B	16	7	14	23	26	19
26	23	2	11	27	18	10	14
5	9	26	22	15	19	17	10
	26-C	3	8	31	26	6	24
7	11	23	18	19	23	13	6-D

DRAWN

B—Woolensnider and Townsend adopted this line in the Fourth American Tourney, but Townsend varied at note C.

C—Kear's Encyclopedia "suggests" this move with the following move, (7-11), as an improvement on the play for Black. This is probably where Kear obtained the "suggestion" and also the improvement. D—An excellent line.

DOUBLE CORNER

		HERBE	RT M	ORALL		White:	SAM	LEV	INE
9	14	11	18	8	11-B	6	9-C	30	23
22	18	21	17	25	22	30	25	13	6
5	9	14	21	11	15	21	30	2	9
18	15-	·A 23	5	22	17	17	13	27	2

WHITE WINS

A—A seldom-played line. The standard text-books give very little play on it. 25-22 is the strong line favored to-day; for example:

25	22	27	24	 32	27	1.	27	23-D
11	16	10	19	8	11		11	16
18	15	24	15	15	8		17	13
10	19	16	19	4	11		10	15
24	15	23	16	22	17		13	6
7	10	12	19	6	10		2	9

ETC., DRAWN-J. F. HORR

B-Alternative play goes:

10	14	4	8	14	23	2	6
25	22	22	18	26	19	31	26
8	11	6	9	3	10	10	14
24	19	19	15	29	25	22	17-E
7	10	10	19		11	21	25
	23	23	7	25	22	17	10

BLACK WINS-INGERSOLL

C—The well-known Chicago trap. D—17-13 is conceded to be a better move here.

E-The play for the draw goes:

* 28	24	32	27	21	14	19	16
9	13	21	25	9	25	12	19
	20	30	21	27	23	23	7
6	9	14	17	25	30	30	23

DRAWN-ROBERTSON

SECOND DOUBLE CORNER

Black: A. P. SCHMUTZ					W	hite: l	н. в.	REYNO	LDS
11	15	3	8	19	24	30	26	6	10
24	19	17	10	1	5	17	14	22	18
15	24	6	22	14	18	11		10	6
28	19	13	6	21	17	19		18	14
8	11	1	10	18	22	26			1
22	18	30	26	17	14	14			10
11	16	5	9	10	17	20			5
25	22	26	17	32	28	17			26
16	20	9	14	17	21	19			1
22	17	17	13	28	19	26	23		23
4	8	11	15	21	25	15			5
17	13	13	9	5	9	23		23	19
8	11	15	19	25	30	24	28		1
26	22	23	16	9	14	27	32		16
10	15-A	12	19	30	25	6	10	2	6
19	10	9	5	27	23	29	25	10	7
7	14	8	11	25	30	10		DRA	WN
22	17-B	5	1	14	17	25			
A	-A stro	ng re	ply,	but seld	lom p	olayed	. M	ore usua	ıl is:
9	14		11	15		17 20	5	11	15
18	9		32	28		31 2	2	18	11
5	14		15	24		6 10)	7	16
22	18		28	19		22 18	3	13	9
1	5		14	17			3	10	14
18	9		21	14		29 2		19	15
5	14		10	17		8 1		16	19
30	26		26	22		25 22	2	23	16

ETC., DRAWN-R. JORDAN

В	-Unusual.	30-2	5 loses,	but the	follow	ing draws	3 :
29	25	27	20	13	6	25	22
3	8	14	17	1	26	9	14
18	15	21	14	3 0	23	31	26
11	18	9	27	8	11	2	6
22	15	32	23	23	19	26	23
20	24	6	9	5	9	6	10

DRAWN-L. C. GINSBERG

DENNY

Blac	:k: J. 1	B. HA	NSON		W	hite:	WILLI	S G. H	ILL
10	14	8	11	15	19	15	24	26	22
23	19	22	17	11	8	28	19	9	6
11	16	6	10	19	23	20	24	22	18
19	15	17	13	8	4	17	14	6	2
16	20-A	11	15	23	26	24	27	18	15
26	23-B	25	22	4	8	14	9	2	6
9	13	2	6	26	30	6	10	21	25
24	19	27	23	8	11	9	6	7	2
7	10	15	18	30	26	27	31	25	30
22	17	22	15	32	27	6	2	2	7
13	22	10	26	14	18	10	14	30	26
25	9	30	23	21	17	19	15	7	2
5	14	4	8	26	22	31	26	26	23
29	25	23	19	11	16	15	10	2	7
12	16	8	11	18	23	14	17	23	19
19	12	19	16	27	18	2	7	7	2
10	26	11	15	22	15	17	21	DRAV	WN
31	22	16	11	16	19	13	9		

A—There is little of strength or aggressiveness in this move, but it is played to coax 24-19, which forms a line of the Bristol-Cross opening. 7-10 or 7-11 are inferior moves, while 16-19 is considered best, thus:

16	19	5	14	10	19	15	22	12	16
22	17	29	25	17	10	26	17	17	13
7	10	3	7	6	15	8	15	16	20
24	20	25	22	32	27	30	26	31	27
9	13	7	11	12	16	4	8	15	18
27	24	22	17	20	11	17	14	14	10
13	22	11	18	18	23	8	12	1	5
25	9	24	15	27	18	21	17	10	6

DRAWN—HUGH McKEAN

B-22-17 is considered a powerful reply here.

DENNY-CROSS

Blac	k: A.	P. SC	CHMUT	White: E. A. SMITH					
10	14	8	12	13	17-C	12	19	4	11
23	18-A	30	26	25	22-D	31	24	28	24
14	23	9	13	17	21	7	10-G	11	16
27	18	17	14	22	17	14	7	24	20
12	16	6	9-B	3	8	2	11	16	19
32	27	18	15	17	13	18	14-H	26	22
16	20	9	18	. 16	19-E	11	18	18	25
26	23	23	14	27	23-F	24	15	29	22-J
11.	16	1	6	20	27	8	11-I		HITE
21	17	22	18	23	16	15	8	W	'INS

A—The annotation of barred openings is necessarily scant and unreliable, due to the short time in which they have been played. This in turn causes a scarcity of games from which to draw examples.

B—Black seems to have built up a good game.

C—A hasty move of inferior quality. The following would probably draw:

7	11	6	10	* 2 6	10	14
15	11 8	14	7	29 25	. 24	19
		3	10	*69	11	15
26	11 23	*25		25 21	19	10

DRAWN-E. A. SMITH

D-25-21 would end Black's hope of drawing.

E-White's chances now look scarce.

F-13-9, 6-13, 15-10, 19-23, 26-19, 7-11, 19-16, 12-19, 24-15, etc., draws.—E. A. Smith.

G-7-11 might give Black a chance to win.

H—The saving move.

I-Black passes up the draw, believing he had a win.

I—White captures the piece on 6 and wins.

CROSS

Blac	:k: W.	E. D	AVIS	1	White:	E. C. WATERHOUSE			
11	15	19	10	5	9	17	10	27	32
23	18-A	6	15	13	6	15	24	11	16
8	11	25	22	2	9	16	11	32	28
27	23	18	25	* 31	26	24	27	16	19
4	8	29	22	9	13	10	6	9	14
23	19	3	7	26	22	27	31	1	5
10	14-B	30	26	1	5-E	6	1	31	27
19	10	7	10	24	20-F	12	16	5	9
14	23	27	23	5	9	11	7	13	17
26	19	9	14-D	23	19	16	19	*9	18
7	14	17	13	11	15	7	2	17	26
22	17-C	8	11	20	16	19	23	19	23
14	18	22	18	15	24	2	7	WH	
32	27-C	15	22	28	19	23	27	WI	NS
11	15	26	17	10	15	7	11-G		

A—This move forms the opening which is equal for both players.

B-10-14 and 9-14 seem to be about evenly divided in popularity.

C—These moves are taken in order to throw the game off the usual lines.

D-Black seems to be developing a sound game.

E—It has been our experience that 1-5 is never good unless forced or called for in regular book play. In this case it loses, whereas 11-15, *24-20, 15-19 would no doubt draw.

F-Mr. Waterhouse looks ahead and completes a beautiful win.

G-7-10 here, and 9-14 draws.

DYKE

Blac	k: A.	P. S0	CHMUI	Wh	ite: E.	E. A. SMI			
11	15	6	10	8	11-D	12	19	18	23
22	17	30	26-A	24	20	27	23	17	14
15	19	9	14-B	4	8	5	9	9	18
23	16	27	24	27	23	23	16	22	8
12	19	10	15	2	7	15	19-E	3	12
24	15	17	10	23	16	22	17	16	11
10	19	7	14	8	12	14	18	7	16
26	22	31	27-C	32	27	26	22	20	11-F

WHITE WINS

A-27-24 is also published play here, but it is seldom if ever adopted.

B-The conventional reply is:

10	15	26	22	8	12	29	22
27	24	8	11	17	14	19	23
9	14	17	14	6	9	10	7
17	10	4	8	22	17	3	10
7	14	21	17	9	13	14	7
22	17	2	6	25	22	23	26
14	18	14	10	18	25	17	14

ETC., DRAWN-JAS. SMITH

C—An apparently weak move, but what can Black do about it? Usual is 22-17. See sixth move in note B.

D—It is more than likely that 8-12 here would draw. E—9-13 looks like the draw move: *9-13, *16-12, *15-19, 26-23, 19-26, 22-17, 13-22, 25-9, and with a free king and a good background Black should draw. F—White retains the piece and gets through for a win.

DUNDEE-SECOND

Blac	:k: A.	P. SC	HMU	TZ	White: H. B. REYNOLDS				
12	16	1	5	2	7	23	26	31 2	6
24	19	25	22	31	27	8	4	25 2	2
16	20-A	8	12	6	10	26	30	26 1	7
22	18	19	16	22	18	4	8	21 1	4
11	15	12	19	5	9	9	14	13 1	7
18	11	23	16	23	19	8	11		3
8	24	14	23	14	23	14	18	17 2	2
28	19	26	19	27	18	11	15	14 1	0
4	8	9	13	7	11	18	23	22 2	6
25	22	27	23	30	25	15	18	10	6
9	14-B	10	14	10	14	23	26	26 3	1
29	25	16	11	19	15	18	22	6	2
5	9	7	16	14	23	26	31	DRAW	N
22	18	19	12	15	8	22	18		

A-Not so strong as 8-12.

B—From a 12-16, 22-18 opening Banks and Bradford in the Fourth American Tourney varied here with the following:

8	11	11	18	5	14	17	22	10	15
22	18	22	15	31	26	26	17	3	7
9	13-C	3	8	14	17	13	22	2	11
26	22	25	22	21	14	15	11	16	7
6	9	9	14	10	17	6	9	15	19
29	25	22	18	19	16	11	8	7	2
1	6-C	8	12	12	19	7	10	9	13-D
18	15	18	9	23	16	8	3	2	7

WHITE WINS-J. T. BRADFORD

C-9-14 seems more natural and a better move.

D-9-14 would lose, as would 19-24.

EDINBURGH

Blac	k: WN	л. н с	GAN		White: J. T. BRADFORD					
9	13	4	11	11	15	6	10	7	10	
23	19	28	24-C	32	28	21	14	15	6	
11	16-A	5	9-D	15	24	10	17	1	10	
26	23-B	24	19	28	19	26	22	27	23	
16	20	9	14	2	6	17	26	20	24	
30	26	22	17	23	18	31	22	23	18	
8	11	13	22	13	17	3	8	24	27	
19	16	25	9	21	14	18	15	18	14	
12	19	6	13	10	17	8	12-E	WH	ITE	
24	8	29	25	25	21	22	17	WI	NS	

A—A refreshing change from the stereotyped 11-15, which is perhaps a shade stronger.

B-19-15 develops fine combinations, while 27-23 is not so strong as the text.

C—An acceptable move here is 23-19, something on this order:

23	19	· 22	17	26	22-F	28	19
5	9	13	22	11	15-G	2	6
27	23	25	9	29	25	19	16
9	14	6	13	15	24	1	5

And White's position is drawable, but the text is stronger.

D-6-9 might improve the text.

E—Black misses the last opportunity for a draw here by 7-10, 15-6, 1-10, 27-23, *8-11, drawn.

F—The regular 29-25 is better here.

G-1-5 seems to draw nicely.

DUNDEE										
Blac	ck: M.	BAN	IZQU	IN			White:	L. D	EHAN	
12	16	14	23	10	14	ç	14	14	18	
24	20	27	11	18	9	13	9	10	7	
8	12	8	15	6	22	10	15	18	25	
28	24	24	20	30	26	*31	. 26	11	8	
9	14	16	19	5	9	15	19-D	4	11	
22	17	20	16	26	17	9		7	23	
3	8	19	24-1	3 1	6	2	6	25	30-E	
26	22	16	11	29	25	5		26	22	
11	15	12	16	16	20	6		30	25	
20	11	22	18-0	25	22	1	6	22	17	
7	16	15	22	6	10	10	15	24	27	
23	18-A	25	18	17	13	6	10	32	28	
WHITE WINS										
A	-A. B.	Sco	tt's i	nnova	tion.	Tr	icky, bu	ıt 24	-20 is	
bet	ter.						•			
B-	-We sh	ow t	he fo	llowin	g fro	om pi	ublished	play	7:	
2	7		18	15	•	4	8		6 22	
22	18		9	14		17	13	1	9 24	
15	22		15	6		14	18	2		
25	18		1	10		30	26		2 19	
6	9		29	25		18	23		8 15	
			DR	AWN-	A. J	ORDA	LN .			
C	The re	eader					llowing	win	some-	
tim								******		
30	26		16	20		25	22	2	4 28	
5	9		22	17		15	19	1		
17	13		1	5-F		32	27	_	4 11	
		N	літі І	WIN	S—P.	WH				
D-	Or thi			ich wo						
26	23		24	27		23	19	3	1 26	
20	24		17	10		15	24	2		
22	17		27	31		32	27	2		
		WHI			PUBI		D PLAY			
E	-24-27	-						-		
_	E—24-27 draws. F—9-14 might draw. 142									

DENNY-LASSIE

Blac	:k: A.	P. S	СНМ	JTZ		White	e: W	. н. н	OGAN
10	14	29	22	12	19	32	27	6	10
24	20	8	11	17	14	12	19	23	19
11	15	22	17	10	17	27	23	30	26
22	17	4	8	21	14	14	17	22	17
6	10	30	25	3	8	23	16	15	18
17	13	12	16	14	10	17	21	17	14
1	6	26	23	7	14	25	22	10	17
25	22-A	8	12	27	23	21	25	19	15-C
14	18	31	26	2	7	26	23	DR	AWN
23	14	16	19	23	16	25	30		
9	25	23	16	8	12	28	24		

A-28-24 here would eventually bring the game into the Ayrshire Lassie opening. A favorite with Hogan, here is the play:

28	24	25	21	30	26	19	15
8	11	6	10	22	25	25	30
23	19	21	14	26	23	24	19
15	18	10	17	18	22	30	25
26 4 32	23	29	25	24	19	31	27
4	8-B	17	22	11	18	22 27	26
32	28	25	21	23	14	27	24
14	17	5	9	7	10	25	22
21	14	13 2	6	14	7	15	10
10	17		9	3	10	22	18
23	14	19	15	27	24	10	7
9	18	9	13	10	14	26	31

DRAWN-L. S. HEAD

B-Now an ancient line of the Lassie opening.

C—A good original game. The draw is rather critical, but White just manages to squeeze through.

WILL-O'-THE-WISP

Blac	k: MR	. BL	ANK			Whi	te: A	. JORD	AN
11	15	6	10-D	11	18	3	7	27	24
23	19	28	24	19	15	10	3	19	16
9	13-A	2	6-E	18	22	1	10	24	19
22	18	32	28	15	10	3	8	16	12
15	22	4	8-F	7	14	10	14	19	16
25	18	19	15	17	10	8	15	11	8
13	17-B	10	19	22	25	16	19	16	11
21	14	24	15	9	6	15	18	8	4
10	17	6	9	25	29	14	23	25	22
29	25	23	19	6	2	24	15	12	8
5	9-C	17	21	29	25	23	27	22	18
25	22	22	17	31	26	15	11	8	3
9	13	13	22	8	11	27	31	18	15
27	23	26	17	2	6	26	23	3	8
8	11	9	14	12	16	31	27	11	7
24	20	18	9	28	24	23	19	8	11

WHITE WINS

A—An opening which abounds in brilliant shots and combinations. The experts have boiled the play down to an uninteresting draw, if you care to play it. B—Considered weak, if not a loss, by some authorities. 7-11 or 10-14 are the reliable lines favored to-day.

C—To coax 25-21 when 17-22, 26-17, 9-14 gives Black a good position. Gardner's play in the B. D. P. goes:

CHECKER CLASSICS *19 • 3 *24 *27

DRAWN-W. GARDNER

D-11-16 might improve Black's position slightly.

E-The loser. 3-8 draws.

F-Better to allow 2 for 2.

DOUBLE CORNER

Blac	k: SA	M LE	VIN	E V	Vhite:	HERB	ERT	MORRA	ALL
9	14	10	19	8	12-B	3 2	9	13	17
22	18	24	15	31	27	20	16	25	21
5	9	16	19	4	8-C	8	11	17	22
25	22	23	16	27	24	26	22	21	17
11	16	12	19	3	7	11	20	18	23
18	15	22	17	24	20	22	15	17	13
10	19	14	18	6	9	14	18	22	26
24	15	17	13	13	6	21	17	15	10
7	10-A	9	14	1	10	9	13	WH	
27	24	29	25	15	6	17	14	WI	NS
A	-16-19	leads	to a	a sound	l draw	by ca	reful	play:	
16	19		4	8	1	9 23		5	14
23	16		27	24	2	7 18		24	19
12	19		3	7	1	4 23		14	17
22	17		31	27	2	5 22		21	14
8	12		7	11		9 14		23	27
17	10		26	22	2	2 18		32	23
7	14		11	18		1 5		6	10
29	25		22	15	1	.8 9		14	7

DRAWN

W. McKendrick vs. J. Melrose

B—3-7 loses by 13-9, 6-13, 15-10. C. F. Barker vs. Richard Jordan, playing world's championship, 1900. C—12-16 is the correct move here, and draws as follows:

12	16	32	16	8	11	22	18
27	24	18	23	15	8	27	31
16	20	22	18	3	19	21	17
	22		8	25	22	* 1	5
20		18	9	23			

DRAWN J. T. Denvir 146

DYKE

Blac	:k: A.	P. SC	HMUT	Z	White: R. L. JACKS				
11	15	8	11	5	9	12	19	16	19
22	17	27	23-A	22	18	27	24	17	14
15	19	11	16-B	8	12-D	7	16	2	7
24	15	17	13-C	18	15	24	15	15	10
10	19	9	14	1	5	3	8	6	15
23	16	31	27	15	11	26	22	13	6
12	19	4	8	16	20	14	18-E	18	23
25	22	29	25	23	16	21	17	6	2

WHITE WINS

A—A sound and popular reply which is superseding, to some extent, the old line springing from 30-25.

B-Mr. M. E. Pomeroy, the Binghampton expert, introduced this against A. Jordan in one of their matches.

C—The reader might vary here with the following from published play:

29	25	9	18	16	7	1	5
7	10	22	15	2	25	28	24
31	27	3	7	30	21	8	11
4	8	25	22	6	10	24	19
17	14	16	20	26	22	9	14
10	17	23	16	5	9	18	9
21	14	7	11	22	18	5	14-F

DRAWN-L. C. GINSBERG

D-7-10 might win for Black with careful play.—Bradford.

E-14-17 at this stage would draw easily.—A. P. Schmuts.

F—The position is instructive, as Black must play carefully to secure the draw.

DENNY

Blac	ck: E.	A. S	MITH	W	hite:	MAST	ER	CHAS.	JOLLY
10	14	21	14	5	9	27	23	20	27
22	17	9	25	23	18	11	16	14	7
7	10	29	22	9	14	23	18	15	24
17	13	11	15-B	18	9	14	23	28	19-E
3	7	23	19-C	1	5	22	17	В	LACK
25	22-A	7	11-D	31	27	16	20	_	WINS
14	17	27	23	5	14	17	14		

A—A favorite with N. W. Banks, the American match champion, and steadily returning to popularity. The usual 24-20 leads to lines that have been thoroughly explored.

B—10-14 and 5-9 have both shared the attention of the experts. The text is now considered best. Messrs. Hill and Winnemore played it in the Second American Tourney, in 1912.

C—The modern line. The older line is 24-20, which goes:

24	20	11	15	22	15	14	18
7	11	20	16	10	19	20	16
27	24-F	15	24	26	23	18	22
5	9	27	20	19	26	27	24
32	27	12	19	30	23	22	26
9	14	23	16	6	10	24	20
24	19	8	12	23	19	26	31
15	24	16	11	10	14	11	7
28	19	14	18	31	27	2	11
		D	RAWN-	-VARIOU	JS		

D—Regular play is 5-9, 26-23, 9-14, etc., against 23-19.

E—A fair illustration of an "off" line in a well-known opening.

F—The latest play here is 23-18, and then 12-16, given in Kear's Encyclopedia.

DOUBLE CORNER

Blec	Black: A. P. SCHMUTZ					e: H.	B. RE	YNO	LDS
9	14	11	16	3	7-A	10	14	9	14
22	18	24	20	31	27	8	3	11	15
5	9	1	5	9	13	2	6-C	24	28
24	20	20	11	27	23	3	7	15	19
11	16	7	16	19	24-B	6	9	14	18
20	11	27	24	15	11	25	22	21	17
8	22	16	19	7	16	14	17	13	22
25	18	24	15	23	18	21	14	19	15
4	8	10	19	14	23	9	25	WH	
28	24	23	16	26	12	30	21	WI	NS
8	11	12	19	6	10	5	9		
29	25 ′	18	15	12	8	7	11		

A—The text has followed an old line in the *British Draughts Player*, where 2-7 is now played to a drawn result.

B—If 2-7 had been played at note "A" the game could now proceed along regular lines by:

7	11	23	16	6	9	27	18
15		12	19	26	22	14	23
3	12	32	27	19	23	21	17

DRAWN-C. F. BARKER

C—White, at the preceding move, could just as easily have gone 8-4, and perhaps did so. 8-3 allows Black now to go 2-7 and draw, as follows:

2	7	5	9	14	17	29	25
3	17	17	13	9	6	2	6
13	7 17 29 17	9	14	17	21	25	22
21	17	13	9	6	2	6	10

DRAWN-E. A. SMITH

DUNDEE-SINGLE

Blac	Black: H. B. REYNOLDS			DS	White: W. A. ROBER?				
12	16	6	22	7	10	8	11	16	20
22	18	26	17	14	7	27	24	23	18
16	20	13	22	3	10	20	27	13	17
25	22	30	26-B	25	22	31	24	15	11
10	14	5	9-C	4	8	16	20	1	5
24	19	26	17	22	18	23	18	19	15
8	12-A	9	13	2	7	20	27	6	9
22	17	17	14	18	14	32	23	15	10
9	13	11	16	10	17	11	16	9	13
17	10	29	25	21	14	18	15	DRA'	WN

A—By a transposition of moves the game has now evolved into a familiar formation of the Paisley opening.

B—The student will notice the similarity to a Glasgow formation with colors reversed.

C-A standard line from Robertson's Guide varies here with:

22	25	4	11	10	19	20	24
29	22	23	19	18	14	28	19
5	9	11	16	6	10	16	23
	18	19	15	15	6	13	9
9	13	7	10	3	10	1	5
19	15	*21	17-D	17	13	9	6
2	6	13	22	19	23	10	14
15	8	26	17	27	18	18	9

DRAWN-ROBERTSON

D—This starred move eliminates six variations in Janvier's Anderson.

DENNY-SINGLE

Blac	k: E.	C. W	ATERH	IOUS	E	Whi	te: V	V. E.	DAVIS
10	14	24	20-D	14	18	24	19	27	32
22	18	15	19	20	16	15	24	16	11
11	15	23	16	9	14	28	19	32	27
18	11	12	· 19	16	12	18	23	11	7
8	15	3 0	26	7	10-F	22	17	27	24
26	22-A	10	15	26	23	7	11	7	2
6	10-B	27	23	19	26	25	22	24	19
22	17-C	8	12	31	22	23	27	2	7-I
4	8	23	16	5	9-G	29	25		LACK
17	13	12	19	27	24-H	11	15	V	VINS
1	6	32	27-E	2	7	19	16		

A—This and 25-22 are rather irregular. 24-19 or 24-20 is best here.

B—The cut is weaker than 6-10. For a try, 7-10 is suggested.

C-22-18 leads to a sound and interesting game.

D-23-19, 15-18, 24-20 would prove better.

E-White's chances of scoring have now faded.

F—The win is apparent from here.

G-2-7, and White secures a pretty shot by 13-9.

H-All roads lead to a Black win.

I—The notes are by W. E. Davis, Boston Champion.

SINGLE CORNER

Blac	k: A.	P. S0	CHMU		W	ite: E.	A. S	MITH			
11	15	10	17	11	15	1	6	16	20		
22	18-A	21	14	32	27	23	18	1	6		
15	22	6	10-B	8	12	7	11	20	27		
25	18	25	22-C	27	23	18	14	6	10		
8	11	10	17	12	16-D	16	20	27	31		
29	25	22	13	20	11	14	10-F	10	14		
12	16	4	8	7	16	20	27	31	27		
18	14	24	20	30	25-E	10	1	14	18-H		
9	18	16	19	2	7	11	16-G		HITE		
23	14	27	24	25	22	31	24		INS		
	A—One of the oldest openings.										
		nea			the foll		_		_		
4	8			27			10	23			
24	19			13			4	24			
16	23		27 2	23	1	0 1	7	20	5 23		
27	18		6	9	2	1 1	4	2	7 31		
6	9		24 2	20		9 1	8	23	3 19		
28	24			6			4	31			
8	12			27			9	19			
25	21			0			23	2			
ī	6		14	7			4	1			
•	WHITE WINS—JASON										

C-25-21 is more usual.

D—This weakens Black's game. Allowing the exchange is better and keeps the position more open.

E—Black rather expected something different here—but the unexpected happened—because 23-18 would enable Black to draw.

F-31-27 also wins, and is, perhaps, shorter.

G-27-32 loses, too, but the text makes the end artistic.

H—Like the Prodigal Son, the white king returns just in time to capture the piece and the game.

SWITCHER

Blac	Black: R. L. JACKSON White: W. S. HART, JR.										
11	15	10	17	11	15	16	19	15	19		
21	17	21	14	19	10	23	16	23	18		
9	13	6	10-C	2	6	11	20	19	23		
25	21	25	21	25	21	26	23	7	2		
5	9	10	17	6	15	20	24	23	26		
29	25-A	21	14	14	9	17	14	18	14		
9	14-B	4	8	3	8	24	28	26	30		
23	18	24	19	21	17	9	5	14	10		
14	23	15	24	8	11	7	11	16	19		
27	11	28	19	26	23	14	10	2	7		
8	15	8	11	12	16	11	16	30	26		
17	14	30	25	31	26	10	7	22	18-D		

DRAWN

A—Adopted by the late Richard Jordan in two different matches for the world's championship. 23-18 has many adherents, while the student would do well to look into other alternatives here.

B—This is superior to 15-19, while the 8-11 line goes:

8	11	28	19	7	14	22	18
17	14	11	16	18	9	6	9
9	18	26	23	16	19	30	26
23	14	8	11	23	16	13	17
10	17	22	18	12	19	26	23
21	14	16	20	9	5	19	26
4	8	19	15	2	7	31	6
24	19	11	16	25	22	1	19
15	24	14	10	3	8	5	1

DRAWN-STRICKLAND

C—Mr. Jackson introduces odd moves, but always with a deep purpose. 4-8 is usually the move adopted, while 12-16 brings out some good play.

D-An excellent game.

DUNDEE-CROSS

Blac	Black: W. H. HOGAN				White:			A. P. SCHMU		
12	16	4	8	11	15	14	18	2	9	
23	18	25	22	19	16	30	26	17	13	
16	20	8	11	15	19	10	14	9	14	
22	17-A	24	19	29	25	17	10	25	21	
11	15	15	24	19	24	6	24	14	17	
18	11	28	19	26	23	21	17	21	14	
8	15	9	14	24	28	5	9	7	11	
17	13-B	22	17	23	19-C	13	6	16	7	

BLACK WINS

A—An irregular move, giving the game the appearance of the opening of the 10-15, 21-17 Kelso, colors reversed without the move. It was probably played for variety. The experts in the Fourth American Tourney failed to adopt anything but 26-23, somewhat as follows:

26	23	25	22	18	9	17	14	23	18
8	12	11	15	6	22	10	17	11	16
24	19	30	26	26	17	21		27	23
4	8	15	24	11	15	2		10	14
22	17	28	19	32	28	29	25	18	9
9	14	8	11	15	24	6	10	5	14
18	9	22	18	28	19	14	7	19	15
5	14	1	5	7	11	3	10	14	17-D

DRAWN-A. JORDAN

B—Not a strong policy to allow the other fellow the center of the board.

C—This seems to lose. 31-26 might give White a show.

D—The scope of the opening is limited, and the play in this variation is rapidly becoming stereotyped. The text of the game might be developed into a sound line for White, starting with note "A."

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EDINBURGH-CHOICE

Blac	k: W	M. H	OGAN		1	White:	A. P.	SCH	MUTZ
9	13	4	8	7	10	7	11-E	14	18-G
22	17	25	22	23	19	8	3	11	7
13	22	8	11	*17	21	27	31	18	22
25	18	24	20	32	27	26	23	7	14
11	15	2	6	9	14	11	15	19	23
18	11	27	24-B	27	23-D	23	19	14	10
8	15	14	18	3	7	31	27	22	26
21	17	23	14	22	17	3	7	10	1
6	9-A	10	17	15	18	* 1	5	26	31
17	13	31	27-C	19	15	19	16-F	17	14
9	14	5	9	18	27	12	19	15	18
29	25	27	23	15	8	7	11	14	10

WHITE WINS

A—There is a choice here of 4-8, or 5-9, or 12-16, or 10-15, the first being the strongest. The text is about equal with 5-9.

B—A strong move. C—32-27 is best here, as against 31-27 Black can play 3-8 at once and be in a position to break things up; while against 32-27, if Black plays 3-8, White can play 24-19, 15-24, 28-19, 7-10, 27-23, 10-15, 19-10, 6-15, 13-9, 5-14, 22-13, and White now has the best game.

D—This forces things. E—Premature. Why not 27-31?

F-White could win here by 7-2, 14-18, 2-9, 5-14,

13-9, etc.

G—The win is elemental, and could only be missed by rapid, careless play: *5-9, 11-18, 14-23, 24-15, 10-19, and Black is a piece ahead with a winning position.

TILLICOULTRY

Blac	k: L. (C. GI	Wh	ite: S.	LEV	INE			
11	15	16	23	24	27	30	23	26	23
23	19	27	9	16	12	15	10	24	20
8	11	6	13	27	32	23	19-J	23	18
22	18-A	22	18	11	8	22	18	20	16
15	22	1	6-E	32	27	27	23	18	14
25	18	25	22	8	4	18	14	16	11
4	8-B	8	12	10	15-G	23	18	14	10
26	22-C	30	26	18	11	14	9	6	1
11	16	12	16	6	10	18	14	15	18
19	15	32	28	11	7	10	17	11	7
10	19	16	19	9	14	13	22	18	14
24	15	21	17	7	2	4	8	7	2
9	14	7	10	14	21	19	15	14	9
18	9	15	11	2	7	9	6	8	11
5	14	6	9	10	15	22	26	18	14
29	25	31	27	7	10	6	1-H	1	6
16	20	2	6-F	21	25	26	31	9	5
28	24	27	23	10	19	28	24	11	7
12	16-D	20	24	25	30	31	26	3	10
24	19	23	16	19	15	1	6	6	15

WHITE WINS

A—This forms the opening named by W. Strickland. B—This is worthy of more attention. It is not usually found in the text-books. Reynolds vs. Lieberman played it in the Second American Tourney in 1912.

C-Lieberman varied here with:

27	23	29	25	32	27	22	15
10	15-I	15	18	5	9	11	18
19	10	23	14	17	13	24	19
6	22	9	18	9	14	2	6
26	17	30	26	26	22	27	24
11	15	8	11	3	8	6	10

ETC., DRAWN

D-14-17, and Black wins.

E-2-6 looks better.

F-3-7 loses.

G-A desperate try for a draw.

H-The win is in sight.

I-This break-up leads to an evenly balanced game.

J—27-31, 10-14, 31-26, 22-18-K, 26-22, 18-15, 22-18, drawn.—E. A. Smith.

K-14-17, 26-31, etc., White wins.-E. A. Smith.

KELSO-CROSS

Blac	k: A	P. SC	HMUT	Z		White:	W.	H. HOG	AN
10	15	1	6	6	10	15	24	16	19
23	18	21	17	20	11	17	14	1	6
12	16	3	8	5	9	10	17	31	27
21	17	32	27	11	7	25	21	6	10
9	13	11	16	2	11	24	27	27	23
17	14	20	11	27	23	21	5	10	15
16	19	7	16	12	16	11	16	23	30
24	20	18	11	23	18	31	24	15	24
8	12	9	25	16	20	20	27	30	25
27	24	29	22-A	30	25	5	1	22	18
6	9	8	15	19	24	27	31	25	22
25	21	24	20	28	19	18	14	18	15

BLACK WINS

A—White was playing a drawable line if he had, at this point, jumped 24-15:

24	15	2	9	30	21	8	11
13	2 2	17	13	15	18	6	10
26	17	9	14	31	26	11	16
6	10*-B	13	9	16	20	10	15
15	6-C	14	18	6	2	18	23
8	15	9	6	4	8	27	18
29	22	18	25	2	6	20	24

DRAWN-F. DUNNE

B-16-19 looks like a very plausible move for Black at this point, but loses as follows:

16	19	17	14	9	14	7	3
29	22	6	9	10	7	5	9
12	16	14	10	8	12	14	18

WHITE WINS-PENMAN

C-29-22, 10-19 draws.

SINGLE CORNER

Blac	:k: A.	P. S	CHM	UTZ	White:	JOH	IN T. E	RAI	FORD
11	15	21	14	6	10-A	31	26-B	3	10
22	18	9	18	25	21	11	15 ·	17	13
15	22	23	14	10	17	32	28	9	14
25	18	11	15	21	14	15	24	18	9
8	11	24	19	1	6	28	19	5	14
29	25	15	24	26	22	6	9	13	9
4	8	28	19	6	10	23	18	11	15
18	14	8	11	22	17	7	11!-C	9	6-D
10	17	27	23	2	6	14	7		

BLACK WINS

A—There is other play here:

11	16	9	13	12	19	24	27	24	27
25	21	30	26	23	7	23	19	3	7
6	9	16	20	3	10	27	31	27	31
23	18	32	27	9	6-E	19	16	7	10
16	23	2	7	10	15	31	27	1	
26	19	14	9	6	2	16	11	2	6
7	11	5	14	15	19	27	23	5	9
31	26	18		27	23	11 -	7	, 22	17
11	16	7	11	19	24	20	24		
26	23	19	16	26	22	7	3		

DRAWN-LABADIE

B—30-26 draws as follows: If 6-9, then 23-18 draws; if 11-15, then 32-28, 15-24, 28-19, 6-9, 23-18, 7-11, 14-7, 3-10, 19-15, 10-19, 18-14, 9-18, 26-23 draws.

C-9-13 looks natural, but the text is a crusher.

D—There are many pitfalls on the 18-14 line for both sides.

E-9-5, 10-15, 26-23, 1-6, 5-1, 6-10, 1-6, 10-14, White wins.

DENNY-SINGLE

Blac	k: W.	E. D	AVIS		White: V. C. TOWNSEND					
10	14	23	19	10	26	22	15	6 9		
22	18	9	13	19	10	3	8	23 19		
11	15	25	22	7	14	25	22	14 17		
18	11	6	9	31	22	14	18	21 14		
8	15	29	25	8	11	30	25	9 18		
24	20-A	4	8	24	19	9	14	20 16		
6	10	26	23	2	6	27	23	5 9		
28	24	14	18	19	15	18	27	16 11		
1	6-B	23	14	11	18	32	23	DRAWN		

A-24-19 usually runs into the Defiance. The text is strong.

B—To this point Second American Tourney play; Garwood vs. Waterhouse.

Garwood varied here with 4-8 and the game ran:

4	8	6	9	2	9	3	12	9	14
23	19	27	23	17	10	28	24	6	1
8	11	9	14	7	14	23	27	14	18
25	22	22	17	31	24	24	19	1	5
1	6-C	15	18	9	13	27	31	18	23
26	23-D	32	28	24	19	19	15	30	25
14	18	18	27	14	18	31	27	23	26
23	14	19	16	19	15	15	10	25	22
9	25	12	19	18	23	5	9	27	23
29	22	24	6	15	8	10	6	*21	17

DRAWN

C—9-13 loses. Ginsberg scored on Whalen in the Second American Tourney as follows:

9	13	6	9	9	18	7	14	3	7
27	23*	29	25	23	14	25	21	24	19
1	6	14	17	10	17			6	10
31	27	21	14	19	10	27	23	32	28

ETC., W. WINS

D—A. Jordan, annotating this game, gives the following win: 29-25, 3-8, 22-17, 9-13, 25-22, 5-9, 32-28, 14-18, 26-23, White wins.

EDINBURGH-SWITCHER

Blac	k: A.	P. SC	HMUT	Z	White: H. B. REYNOLDS				
9	13	15	24	7	11	31	26	11	16
21	17	28	. 19	22	18	6	10	2	6
11	15-A	11	16-C	10	14	26	22	24	27
25	21	27	24	18	9	14	9	18	15
8	11	16	20	5	14	22	18	27	31
17	14	31	27	13	9	9	6	6	10
10	17	8	11	14	17	16	19	16	11
21	14	25	22	9	6	24	15	15	8
6	10	6	9-D	17	22	18	11	3	12
22	17	30	25	6	2	6	2	10	15
13	22	9	18	22	26	12	16	31	27
26	17	22	6	2	6	10	14	23	18
4	8-B	1	10	26	31	16	19	27	23
29	25	17	13	19	15	14	18	18	14
2	6	11	16	11	18	19	24	20	24
24	19	25	22-E	23	14	27	23	14	9

DRAWN

A-Now the regular Switcher opening.

B—Rated a strong move.

C-While this is regular play, it does not seem forceful.

D—The game to here same as between Bradford and Hanson in the Fourth American Tourney. Bradford varied here, adopting the Tescheleit line:

3	8	32	28	1	10	19	15
30		9	18	23	18-F	10	19
6	9	22	6	11	16	24	15-G

BLACK WINS-J. T. BRADFORD

E—The text has followed an old English game, where 25-21 was now played to a drawn result.

F-25-22 is the draw line:

25 22 22 18 18 14 14 7 11 16 7 11 11 15 15 18

DRAWN-JOHN F. HORR*

G—After the tournament this win was termed a "Cook."

[•] Mr. J. F. Horr, of Buffalo, N. Y., won the Fourth American Tourney.

DENNY-LASSIE

Blac	:k: J. `	ADFOR	White: H. B. REYNOLDS					
10	14	4	8	1	6	14	23	6 10
24	20	29	25-B	19	16	27	11	14 7
6	10	12	16	9	13	7	16	2 11
22	18	28	24	18	9	22	18	26 22
11	16	16	20	5	14	16	19	DRAWN
20	11	24	19	16	12	18	14	
8	22	8	11	11	15	10	17	
25	18-A	25	22	23	18	21	14	

A—The reader will note that the position now resembles a Double Corner, opening with 6-9 played instead of 5-9, as follows: 9-14, 22-18, 6-9, 24-20, 11-16, 20-11, 8-22, 25-18, now same as text.

B—A. Jordan playing W. Bryden in 1903 followed the text to here, at which point Bryden varied with:

27	24	28	24	28	19	30	21
8	11	1	6	11	15	13	22
29	25	32	28	19	16	26	17
10	15	9	13	12	19	7	11
25	22	18	9	23	16	16	7
7	10	5	14	14	18	2	11
24	20	24	19	21	17	17	14
3	7	15	24	18	25	10	17

ETC., DRAWN

-	_	_	_	_	_	_			_	-	_
7	15	11	A	1	*.	`	٠,	61	٠	Я	,

EDINBURGH-SECOND

Blac	k: A.	P. S	CHMU1	CZ	White:		H. B. REYNO		OLDS	
9	13	7	23	10	19	4	11	2	7	
24	19	27	18-B	23	16	22	18-D	23	16	
11	15	12	16	12	19	9	14	11	20	
28	24	26	23	18	15	18	9	22	17	
5	9-A	8	12	3	7	5	14	13	22	
23	18	30	26-C	32	27	25	22	26	17	
1	5-A	16	19	7	11	6	10	7	11	
18	11	24	15	15	8	27	23	29	25-E	
	DD AWN									

A—A transposition of moves of the regular 6-9 and 1-6.

B—The 27-18 take is rapidly coming into favor. C—24-19 is also played and leads to draw play. D—Stewart and Banks, in the world's championship match played in January, 1922, followed the text to here, at which point Banks varied with 22-17 to a drawn result.

E—There is quite a little play, amounting almost to an extended analysis on this opening in the Third American Tourney Book. We give, for our readers' benefit, an example of play resulting from the 26-19 take at note B, as follows:

26	19	7	11	27	24	11	16
8	11	15	8	2	7	19	15
32	28	4	11	17	14	16	20
11	16	. 26	23	19	23	15	10
19	15	6	10		19	7	11
10	19	23	18	15	24	10	7
24	15	10	15	28	19	26	30
3	7	21	17	23	26	7	2
30	26	16	19	25	21	11	15

DRAWN HENDERSON vs. SCOTT

1902

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